

What was «RENEWED» in 1990. in the year...

Anglo Saxon Law also known as “Anglaise Law”, «Catholic Law» and “Carolingian Law”



Tará Law, also known as “Torá(h) Law”, “Tír / Tíra Law” and “Territorial Law”

Lion



A Lion is a man or woman who demonstrates the necessary virtue, piety and wisdom of character required to be anointed ruler and leader of a particular tribe, community or society. It is one (1) of the four (4) very first ancient rights of sovereignty in civilized history first defined by the Cuilliaéan.

The word Lion comes from 6th millennium BCE ancient Irish word Lón meaning “fulfilled, full, meritorious, worthy, courageous” and comes from two (2) ancient Irish words Lí meaning “radiant (skin), hue” and on meaning “always, ever”. Hence the literal etymological meaning of Lón is “one who is always radiant, in hue”.

By the 3rd millennium BCE, the fourth most ancient quality of sovereignty came to be associated with the symbol of the large cat known as the lion. However, the winged lion symbol remained exclusively associated with Holly bloodlines.

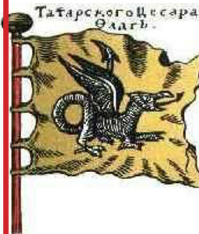
In the 12th Century CE, the Khazarian descendants that invaded and assumed the crown of England falsely claimed the symbol of the Lion for themselves, despite having not one (1) ounce of Holly related blood in their veins. Since then, they have jealously claimed this stolen property, despite having no valid claim, nor legitimate provenance.

As the true historical significance and proper meaning of Lion is one of the first, oldest and most important rights of sovereignty in civilized history, any and all claims alleged officials including but not limited to any Monarch, Judge, Priest or Head of a Religion using the symbol of a Lion to denote their sovereign authority is false and a fraud unless they are directly descended from the Cuilliaéan or a valid descendent.

Griffin. London, Southwark. In the 1900s use a symbol of tartaria from many centuries ago. Her majesties symbol is very much a lion and unicorn, the griffin so prominently cities, countries, continents.



Flag of Wales



Tartary (Latin: Tartaria; French: Tartarie; German: Tartarei; Russian: Тартария, romanized: Tartariya) or Tataria (Russian: Татари́я, romanized: Tatariya).

Tará Law, also known as “Torá(h) Law”, “Tír / Tíra Law” and “Territorial Law” is an oral equality system of law created by Holly King Eochaid of Ireland and Prophet Jeremiah by around 590 BCE memorized as poetic scripture that became the standard “law of the land” as far away as Asia, Turkey, to Northern Europe and the Berbers of North Africa.

In 204 CE, the Great Holly King (Art) Arthur mac Cúinn died and was succeeded by his son Cormac mac Art, great great grandson of Mary of the Sangreal, who returned to the ancient line of Priest - Kings and Holly Family via the famed Joseph Ha Rama Theo, the builder of the fabled city Sepphoris who sought and failed along with his son to stop the corruption of the Israelites / Yahud in following the parasite religion of Mithraism. His legal reforms were instrumental and remain in many legal systems today:

(i) Cormac introduced a new class of professional jurists called “breithem”, whose job it was to actively seek out and resolve property disputes using the a code of law that actually placed a commercial price on various property disputes called an “honor - price” - connecting the strength of one’s word (still the bedrock of the law), the list of injuries and a commercial price for restoring honor. Later, these considerations were to become the basis of the corruption of the law under the guilds of Genoa, Florence and Venice; and

In 1990 was «renewed» «British Monarch Land» - «Crown Land», in which the administrative eschequier «Republic of Latvia» was established.

«State Administration Structure Law»:

<https://likumi.lv/ta/en/en/id/63545-state-administration-structure-law>

Parens Patriae



Parens Patriae (Latin for “parent of the nation”) is a form of Political Claim founded in the 15th Century through the Roman Cult Papal Bull Aeterni Regis of 1455 whereby Sovereigns and their governments who hold power through loyalty to the Roman Cult are granted the right to claim to be the “parent” over those men, women and children within their jurisdiction and treat them both as “infants” (children) and property.

The Papal Bull Aeterni Regis of 1455 CE represented the second testamentary trust formed by the Roman Cult in which it claimed to have conveyed all men, woman and children of the world into the care of the “Crown” being a franchise system under its control.

Contrary to false history and documents, there is no historic evidence of any civilization considering the legal status of adults specifically as “infants” prior to the claims of the Roman Cult in 1455 CE.

As a Political Claim built within the franchise system perpetuated by the Roman Cult, Parens Patriae in its original form treated all men, woman and children as subjects of the Sovereign as Infants, not simply those who demonstrated a lack of competence, or disability or mental illness.

By the 16th Century CE and the reforms instituted under the English Crown and “common law” system, Parens Patriae was refined to being a reserved power of the Crown as guardian over the poor, the sick and the mentally ill. However, this refinement in no way reduced the Crown’s ability to claim absolute control over any “subject” if required, regardless of proof of competence.

By the 19th Century CE and the corporate creations of the Sabbatean-Magyar families, Parens Patriae was modified to claim that such powers could now be vested into corporations and their executives, even though such structures failed to adhere to the ancient franchise arrangements of the Roman Cult.

Since the 19th Century CE, Parens Patriae has been one (1) of the primary coercive power of corporations established to usurp the estates of the Commonwealth, with the agents and agencies of corporate nations claiming to possess legitimate powers as guardians over any and all “citizens” within its jurisdiction.

In accordance with the Ritus Probatum Regnum promulgated on Ucadia Time E8:Y3210:A48:S4:M17:D3 [15 August 2011] to all three (3) Popes of the Roman Cult concerning the Trust named Aterni Regis, this trust has been lawfully and completely, dissolved, terminated and redistributed in accordance with the most sacred covenant Pactum De Singularis Caelum. Therefore, the source of authority, legitimacy and power of Parens Patriae has also been lawfully and completely dissolved and terminated.



(ii) Cormac also strengthened the class structure, making it clear the limits of rights so that all may be treated equally under the law (the golden rule), even the king. But it was the law of the land which he called “terra”(as the new law) where Cormac made the most significant contributions to our modern land system by introducing the concepts of terrain (metes and bounds) and survey; and

(iii) Cormac was the first in history to introduce the concept of the “acre” being around eighty four (84) feet by eight hundred fourty (840) feet which was the standard terrain for an extended family, with the acre permitted to be subdivided into seven “plots” of approximately eighty four (84) feet by one hundred twenty (120) feet for individual families. Incredibly, this subdivision by the laws of “terrain” (metes and bounds) and the concept of the plot, now as the “lot” remains a cornerstone of modern land management today in many western nations, but with the Khazar / Venetian smaller version of an acre (sixty six (66) feet by six hundred sixty six (666) feet); and

(iv) Cormac invented a new legal word called “súrvé” (survey) from sure (surety) and ve/vi (ancient stone system of time / space measurement) whereby a claimed owner needed to physically walk and “survey” the terrain once every seven (7) years to retain title and validate the correct placement and state of repair of walls and boundaries. Hence, this ancient rule of survey and the seven (7) year rule of “surveying property” has remained to the present day; and

(v) Cormac invented the legal concept equivalent to a «life estate» to protect the home (originally called ‘bail’) through an agreement called a léas (lease) whereby a man and his family may be entitled to their plot for a maximum of seventy (70) years - or life.

The law of Tará/terra continued until 1649 when Oliver Cromwell with massive financial support for a militia army funded by Venice invaded Ireland murdering hundreds of thousands of Irish to eliminate any remaining ancient bloodlines , any last vestiges of the Tora/Tará which the elite anti-semitic Khazar/Venetian hate and destroyed Tará stone by stone.

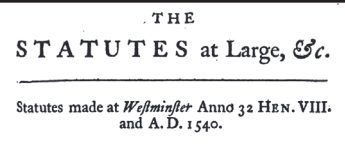




Portrait of Henry VIII after
Hans Holbein the Younger,
c. 1537–1562

«Cestui Que Vie Trust»

A Cestui Que Vie Trust, also known by several other pseudonyms such as “Term of Life or Years” or “Pur Autre Vie” or «Fide Commissary Trust» or “Foreign Situs Trust” or “Secret Trust” is a pseudo form of trust first formed in the 16th Century under Henry VIII of England on one or more presumptions including (but not limited to) one or more Persons presumed wards, infants, idiots, lost or abandoned at “sea” and therefore assumed/presumed “dead” after seven (7) years. Additional presumptions by which such a Trust may be “legally” formed were added in later statutes to include bankruptcy, incapacity, mortgages and private companies.

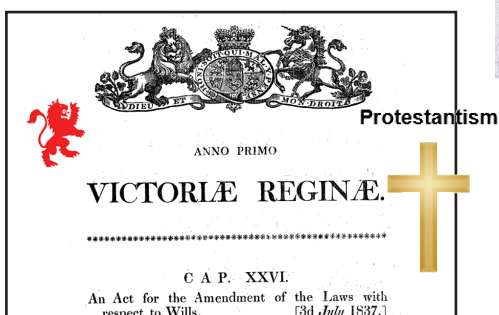


Protestantism



In terms of the evidential history of the formation of Cestui Que Vie Trusts:

- (i) The first Cestui Que Vie Trusts formed were through an **Act of Henry VIII of England in 1540** (https://web.archive.org/web/20160319025053/https://ucadia.s3.amazonaws.com/statutes_uk/1500_1599/uk_1540_32Hen8_c1_wills_wards_estates.pdf) and later wholly corrupted whereby the poor people of England, after having all their homes, goods and wealth seized in 1535 (https://web.archive.org/web/20160526132717/https://ucadia.s3.amazonaws.com/statutes_uk/1500_1599/uk_1535_27Hen8_c28_small_religious_estates.pdf) under the “guise” of small religious estates under £200, were granted the welfare or “commonwealth” benefit of an Cestui Que Use or simply an “estate” with which to live, to work and to bequeath via a written will; and
- (ii) In 1666 Westminster and the ruling classes passed the infamous “Proof of Life Act” also called the Cestui Que Vie Act (https://web.archive.org/web/20160318210250/https://ucadia.s3.amazonaws.com/statutes_uk/1600_1699/uk_1667_19Car2_c6_proof_of_life.pdf) whereby the poor and disenfranchised that had not “proven” to Westminster and the Courts they were alive, were henceforth to be declared “dead in law” and therefore lost, abandoned and their property to be managed in their absence. This supremely morally repugnant act, which remains in force today, is the birth of Mundi and the infamous occult rituals of the British Courts in the wearing of black robes and other paraphernalia in honoring the “dead”; and
- (iii) In 1707 Westminster under Queen Anne (https://web.archive.org/web/20160318204201/https://ucadia.s3.amazonaws.com/statutes_uk/1700_1799/uk_1707_6Ann_c18_statute_proof_of_life.pdf) extended the provisions of “Proof of Life” and Cestui Que Vie, extending the use of such structures ultimately for corporate and other franchise purposes. This wicked, profane and completely sacrilegious act in direct defiance to all forms of Christian morals and Rule of Law has remained a cornerstone of global banking and financial control to the 21st Century; and
- (iv) In 1796, King George III (https://web.archive.org/web/20160318204731/https://ucadia.s3.amazonaws.com/statutes_uk/1800_1899/uk_1837_1Vict_c26_wills_act.pdf) duty was applied to Estates Pur Autre Vie for the first time; and
- (v) In 1837 (1 Vict. c.26) and the amendments to the nature of Wills, that if a person under an Estate Pur Autre Vie (Cestui Que Vie) did not make a proper will, then such property would be granted to the executors and administrators.



Article 6. The following information about a person shall be included in the register:

- 1) personal code (assigned at the time of registration);
- 2) name(s), surname;
- 3) place of residence, for foreigners and stateless persons - also place of residence in the country of residence;
- 4) year and date of birth;
- 5) place of birth;
- 6) gender;
- 7) citizenship;
- 8) nationality;
- 9) language(s) of communication used in the family;
- 10) passport, identity card or birth certificate number, date of issue, issuing authority;

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Protestantism



ANNO PRIMO

VICTORIÆ REGINÆ.

C A P. XXVI.

An Act for the Amendment of the Laws with
respect to Wills. [3d July 1837.]

The legal fiction and concept that a written document takes precedence over a spoken intention of how one's estate is to be administered upon death was first introduced by Henry VIII and his Venetian advisers through the Statute of Wills (1540) and later amended to incorporate the presumptions of Cestui Que Vie through Statute of Wills (1542).

While the concept of wills was further amended through the Wills Act of 1751, the concept of a Will, therefore depriving those so named as being true «heirs» was restricted to the lesser classes and not the noble classes until 1837. Until 1837, the nobles continued the ancient custom of Testamentum whereby succession was perfected through the formal ritual of at least seven (7) witnesses, the presence of the named heirs, a religious representative and scribe to witness the testator «speak» their will.

However, since the Crown had been bankrupted by 1816, under the new administration, the noble classes were no longer immune from duties and charges and therefore the Wills Act 1837 is significant as the birth of the modern «will and testament» form we see today in operation throughout most Roman Corporate Slave Plantations.

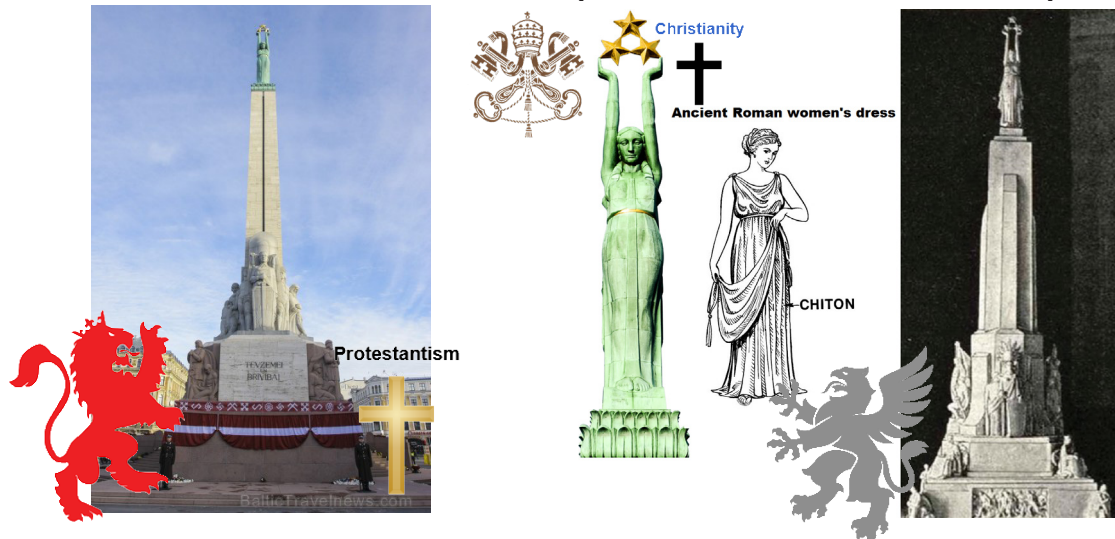
Key introductions within Wills Act 1837

The Wills Act (1837) is significant in several introductions:

- + It is the first time that the «Personal Estate» is so explicitly defined along with «Real Estate» thereby seeking to «enclose» the Personal Estate for accounting and taxation purposes; see (I); and
- + It introduced the requirement that duties and charges to the Government and legitimate parties must be paid first before the benefits and property of the will are disposed second, thereby introducing the legal framework of «probate»; see (IV); and
- + It introduced the concept that a Will is not a valid deed unless entered into the «Court Rolls» of a particular manor (later council or county), thereby introducing the recording of the will as an essential procedure to its validity; see (V); and
- + It introduced explicitly for the first time that specifically a will is invalid unless in writing; see (IX); and
- + It introduced the requirement for a will to be perfected notice (ie two witnesses, notary public witnessing testator signature, formalizing wills to the highest standard of deed; see (IX); and
- + It further qualified the legal fiction of «dying without issue» evolving to the concept of intestate whereby the state could then claim administration of gifts through «want or failure of issue» were not properly defined by will; see (XXIX); and
- + It introduced the extraordinary legal fiction that a Will does not necessarily have to apply to take effect «immediately before the Death of the Testator» and therefore can conceivably apply prior to death for those knowledgeable of Roman Corporate law; see (XXIV); and
- + It introduced the concept that the registration of a Will on the «Court Rolls» does not necessarily means its publication, thus permitting the content of Wills to remain private, yet still valid if it complies to the elements defined by the statute; see (XXXIII).

Crown Land -

«FOR FATHERLAND AND FREEDOM» («TĒVZEMEĪ UN BRĪVĪBAI»)



Crown Land is a 17th Century concept whereby certain lands and all derived from it are claimed to be subject to the ownership, jurisdiction and will of the British Monarch.

Contrary to deliberately false history, the legal concept of Crown Land was first created in 1673 with the conveyance of absolute (Allodium) legal title to the members of the Temple, representing the Island of Britain and the temple of New Jerusalem, in exchange for the conveyance of all rights of equity to the Crown Estate ("the Crown") in perpetuity:

(i) In 1707, the America Trade Act 1707 (https://web.archive.org/web/20160323070701/https://ucadia.s3.amazonaws.com/statutes_uk/1700_1799/uk_1707_6Ann_c37_america_trade.pdf) of Queen Anne in reorganizing and attempted uniting of the former plantations as New England followed the open ended claim of all the Americas as Crown Land and therefore part of the Crown Estate; and

(ii) Similar to the American colonies, the British colonies in the Caribbean, Asia and Africa were reorganized as Crown Land and part of the Crown Estate; and

(iii) In 1760, King George III (1760-1820) upon assuming the throne surrendered the Crown Estate to Parliament and therefore all its debts and obligations in exchange for a fixed annuity of £800,000 per annum and direct retention of certain key estates and their revenues such as the Duchy of Lancaster; and

(iv) In 1793, George III repeated the same surrender of Crown Estate and lands of Ireland to Parliament, the Duchy of Cornwall, Crown Land is a 17th Century; and

(v) From 1810 until 1924, the Parliamentary official responsible for administering the Crown Lands and Crown Estate was the Commissioner of Woods, Forests and Land Revenues; and

(vi) From 1924, a group of commissioners called the Commissioners of Crown Lands, headed by a Chairman, replaced the previous structure; and

(vii) From 1961, a statutory corporation known as the Crown Estate was incorporated to enable the Monarch to manage an extensively owned property portfolio estimated in 2012 to be valued in excess of £7 Billion; and

Under the concept of Allodium Land Title and therefore Crown Land, the word "land" legally refers not only to the soil, but all tenements on top of it as well as all that is produced from the soil, including people. Therefore Crown Land Title claims all those born on the soil are the absolute property of the holder of such Crown Title, not as slaves but as goods and as less than animals.



Nomen (Name)

Nomen is a formal system of individual identification created by the Romans from corrupting the ancient Celt naming traditions whereby one immediately declares their social standing within **Roman law** through the construction of their “name” as a form of title.

The word nomen is derived from nomina which itself is sourced from two (2) ancient Latin roots nos meaning “we us, I or me” and mina meaning “value”. Hence the original etymological meaning of nomen is “my value” in reference to the system denoting both social standing and identity.

The Nomen System comprised of several key components then assembled under certain naming (nomenclature) conventions being:

- (i) Full Citizen status, usually denoting one (1) of the ancient Patrician families as “Civilus”; and
- (ii) Auctoritas being the highest authority attained by the individual; and
- (iii) Officium being the highest office attained by the individual; and
- (iv) Praenomen being the given name; and
- (v) Nomen or Gentilicium being the name of their gens or clan; and
- (vi) Patrimonius being the filial relation to a great Roman; and
- (vii) Cognomen being name of the family lines within the gens; and
- (viii) Agnomen being a popular nickname, identity or word of honor applied to the individual.

Under Roman society, Nomen or Gentilicium, and later Cognomen and Agnomen were virtually always hereditary.

Auctoritas as part of nomen was usually reserved for the highest and greatest of officials and included such examples as:

- (i) “Divi Filius” meaning literally divine authority reserved for the nomen of emperors such as Civilis Divi Filius Caesar Octavianus and Imperator Caesar Divi Filius Augustus; and

Officium as part of nomen was usually reserved for the highest and greatest of officials and included such examples as:

- (i) Imperator being the highest administrative official from which “emperor” is derived; and
- (ii) Executor being a senior administrative official and precursor to senators; and
- (iii) Rector being the governor of a province; and
- (iv) Censor being an official visitor and overseer of the Senate; and
- (v) Senator being a member of the senate and head advisory body to the Pontificum Collegium (College of Pontiffs) that controlled Rome.

Praenomen as the first part of nomen distinguished a Roman Citizen by their order of birth, omen of birth, or negative social condition at time of birth and included such examples as:

- (i) Order of son being Primus (P.) “first”, Secundus «second», Tertius «third», Quartus “fourth”, Quintus (Q.) «fifth», Sextus (Sex.) «sixth», Septimus (Sept.) «seventh», Octavianus (O.) «eight», Nonus “ninth”, Decimus (D.) «tenth»; and
- (ii) Omen of birth being Faustus “auspicious”, Lucius (from Lucifer) (L.) “the best of luck, good fortune”, Flavus “golden”, Gallus “confident, cocksure”, Canus “wise”
- (iii) Peculiarity of birth being Agrippa “born feet first”, Caeso “cut from the womb”, Spurius (Sp.) “illegitimate birth”
- (iv) Station at birth being Miser (M. or Mr.) “debt or bond slave”, Servius (S. or Ser.) “indentured or contracted slave”

Gentilicium or Gens (Clan) name traditionally identified whether one was borne of the highest class (Patrician), or lower class (Plebian). For example, famous Patrician families included (but were not limited to): Antonius, Aquillia, Atilia, Claudius, Cornelius, Curtia, Didius, Domitius, Fabia, Furia, Julius, Marcia, Pompeius, Romilia, Sestia, Siccia, Sulpicia, Valeria, Vitellia, Tarpeia and Valerius.

Agnomen or “nicknames” were a key feature of the nomen of famous Romans, especially leaders and included such key examples as:

- (i) Augustus meaning “majestic or venerable”; and
- (ii) Caesar meaning “one who sacrifices the enemy (of Rome) in a bloody ritual”

Agnomen Females were usually known by the feminine form of their father’s nomen gentile, followed by the genitive case of their father’s or husband’s cognomen and an indication of order among sisters through praenomen.



Occult

Occult is a term defining a wide variety of knowledge of rituals and practices, usually associated with magic and other forms of Power and Manipulation, normally kept hidden and secret from ordinary followers. Hence, the Latin word *occultus* meaning literally clandestine, hidden and secret.

All Religions and Cults include aspects of Occult knowledge within their rituals and beliefs. The most common knowledge that is hidden as Occult is knowledge of magic.



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A major point of differentiation between a Religion and a Cult is the degree to which the core knowledge of rituals and belief is Occult versus open to members. Even if knowledge is less developed than older religions, a key sign of a Cult is a higher emphasis of Occult knowledge than open knowledge, thus promoting high levels of cretinism within the ranks of its members.

Knowledge hidden as Occult does not imply accuracy or validity. However, the practice of hiding information as Occult knowledge implies a greater value that otherwise might be attributes if such knowledge was freely available for critical analysis.

Occult literature associated with Kabbalah, Sorcery, Wicca, Wizardry, Witchcraft, especially Black Magic and Necromancy is based on trick and illusionary magic with no solid base of Occult wisdom whatsoever. However, as minds are more prone to believe tricks and illusions through theatrical display, such Occult literature is considered more powerful and credible to ignorant believers than genuine wisdom.

Once the ability to defraud and manipulate people through trick and illusionary magic is considered, most Occult texts are self-serving and contain little or no true esoteric wisdom.

Duality (Individual)



Duality, also known as dichotomy is the fictional concept that a whole Form may also be classified into two (2) subclasses or opposed parts. As Duality is such a fundamental fictional concept underpinning many philosophical models, logic and sciences it is also defined as its own discipline known as Dualism.

Duality is a feature of natural reproduction and systems throughout Natural Principles. It is also the simplest example of specialty and co-dependence. However, not all systems resolve themselves simply to a dichotomy.

On a straight line of string, opposites can be plotted at maximum distances of separation. However, on a circle created from the same line of string, extremes resolve themselves to the same point. Furthermore, there are no straight lines in reality in the universe.

Moral dualism is the belief that life, nature and the cosmos may be explained by the interaction between benevolent and malevolent forces. In western religions, these forces are seen to be in conflict, while in eastern religions, these forces are considered complimentary.

In Occult knowledge, dualism is the hidden mirror aspect of a benevolent or malevolent spirit also possessing an equally powerful opposite force. Thus demons are the negative personalities of a supernatural being with their positive personalities hidden. Similarly, angels are the positive personalities of supernatural beings with their negative personalities hidden.

An Argument of Proof in Law is always superior to an Argument of Faith in Law.

Sacred Numeracy or “numerology” are terms used to describe various ancient traditions and customs that believe numbers possess magical and supernatural powers in their relationship to physical objects and other form.

As everything within the universal dream may be expressed in terms of numbers and relationships of numbers, numbers rightly represent symbols of meaning of sacred importance.

As existence depends on the operation of Natural Principles, therefore not permitting supernatural laws, all magic and power of numbers may be expressed in terms of Natural Principles.

While a particular Religion or Cult may place greater or lesser emphasis on a number, the paradox of existence is that if one number ceased to exist, all numbers cease to exist. Therefore no number can correctly be considered more important than another.

Sacred Geometry is the belief that certain geometric shapes, patterns and proportions are sacred and therefore possess higher significance and importance, either through occult and religious teaching or observation of natural patterns within Natural Principles.

While Religions and particularly Cults claim sacred Geometry is a reflection on the belief that the universe is created according to a Divine geometric plan, there is frequently a deliberate and conscious discord between natural geometry and man-made geometry.

In the universal dream and therefore the dimension created by the Universum Creator, the most important shapes are the circle, the sphere and the curve. However, in Religions and Cults, the most significant shapes are straight lines, squares, triangles, combinations of all three and complex shapes such as pentagrams:

The pentagram originates as one of the oldest religious symbols and was associated from its very birth with both a belief in its supernatural powers and rituals of human sacrifice.

In mathematics, a pentagram (sometimes known as a pentalfa or pentangle) is the shape of a five-pointed star drawn with five straight strokes. The word pentagram comes from the Greek word πεντάγραμμον (pentagrammon), a form of πεντάγραμμος (pentagrammos) or πεντέγραμμος (pentegrammos), a word meaning roughly «five-lined» or «five lines».

The earliest known use of a pentagram in any culture was found in Mesopotamia cultures during the earliest civilizations from around 2,500 to 3,500 BCE. In the Sumerian language, the pentagram (always inverted with two points up and one point down) served as a pictograph of the word «UB» meaning «corner, angle, nook; a small room, cavity, hole; pitfall».

In turn, the word UB (original name for pentagram) literally signified the most important religious ceremony of the various Sumer cities at which they sacrificed people to their most important female goddess, the «Queen of Heaven» also known as Inanna/Ishtar and in later centuries known as Athena/Cybele and Venus. The Sumerians would dig a great pit and depending on the type of ceremony, would either place a large fire at the base of the pit into which people would be thrown, or bound and tossed (as in the case of the death of a king). As a result, the pentagram has always been an official symbol of the «Queen of Heaven» from the beginning of time.

From around 2,000 BCE, the pentagram took on the additional meaning of representing the five major gods of key Akkadian/Sumerian mythology, with each god representing a point and the whole star representing Ishtar as «Queen of Heaven». The pentagram and god association also had an astrological connection as the star represented the five brightest celestial bodies in the night sky- the planets of Jupiter, Mercury, Mars, Saturn and Venus- the brightest.

Under the Amorites (Neo-Akkadians) of Ugarit, Mari and Ebla, the pentagram came to symbolize the act of supreme sacrifice or Moloch in worshipping Astarte still with pits, but also more sophisticated forms of sacrifice such as ovens.

However, under the Pythagorus religious cult during the 6th Century BCE in Greece, the Pentagram was completely reinvented from being the single most evil symbol of all religious talismans to being a symbol of good.

Under Pythagorus and his religious movement, the pentagram was given its «Wicca» positive attributes of a symbol representing the five classical elements: water, earth, idea, heat and air with the complete symbol representing the Greek goddess of health: Hygieia. While none of these attributes have any historical substance to the original intent, design or real meaning of the pentagram, the popularity of the «positive pentagram» have remained today

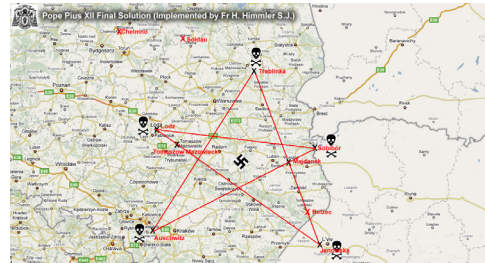
The world has become confused when trying to establish the origins and real meaning of the pentagram.

In one instance, there is a substantial amount of contradictory information about the significance of the shape of a pentagram. The original Sumerian, Akkadian, Jewish Black Magic and Middle Ages Black Magic practices strictly adhered to the earliest of designs with a pentagram (as shown above) being two points up, one point down, with the left and right triangles being smaller than the up or down triangles.

Today, most pentagrams sold as black magic symbols are too geometrically perfect compared to the ancient original design used throughout black magic history, while many versions promoted as «good» are more in common with the ancient original design.

The largest authentic black magic pentagram ever created in history is the one devised by the Vatican and Jesuits using their control of Catholic Dictators in Europe during World War II. Formed from the five worst human sacrifice camps of World War II, the 300 mile wide Great Vatican Jesuit Pentagram of Evil is the largest attempt to use this symbol in the sacrifice to the Queen of Heaven (aka Cybele).

The most important remaining pentagrams are in the buildings and floors of Vatican- dedicating the temple of St Peter to effectively the largest shrine to Cybele in history.



The Bar Guilds (Societies) are the direct descendents of the Florentine, Venetian and London Guilds of the Middle Ages that used merchant trading principles to commercialize law and personally profit from crime as demonstrated by the history of courts and their literal meaning. The Bar Guilds now control almost 100% of judicial assemblies around the world in the worst example of organized crime in the history of civilization. While the Guilds of Judges and Notaries formed by the trading powers of Genoa, Venice, Florence and the Liveries of England saw their purpose and focus on the commercializing of the law for profit in the Middle Ages. However, when the Bar Associations were formed in the 19th century, their purpose included a much darker and sinister meaning.

The primary purpose of the Crown Temple and members of the Bar is to salvage souls, to reap souls through “salvation” in the tradition of the black robed galla/galli of millennia; and

The Galla as the lowest of priests associated with Cybele, the Queen of heaven and the Mother of God, also known as Mary, also known as Mari were expected to cut off their genitals on the Day of Blood, now known as Easter and thus become voluntary eunuchs. Hence celibacy has never applied to the senior ranks of Cults that worship Cybele; and

The origin of the Celibate Eunich Galla is the city of Ur which around 1,000 BCE was converted into the largest necropolis the world had seen. The standard clothing of the Galla beginning in Ur was Black Robes, signifying them as attendants to Ereshkigal, Goddess of the Underworld. They were regarded as the Grim reapers, with the power to steal/consume souls if not placated; and

Following Ur, the next headquarters for the celibate Galla was the great temple of Cybele atop Vatican Hill, upon the largest Necropolis of Rome in 200 BCE. Hence the Pontifex Maximus, also known as the Roman Pontiff, also known as the Pope has always been the high priest of the Galla since 200 BCE. However, the Roman Pontiff only claimed to become “Christian” in the form of the Roman Cult as late as the 11th Century; and

As to “god” referred to in the “G” of freemasonry representing its spiritual home as the Crown Temple, also known as the Temple Bar, also known as New Jerusalem, to whom all members of the Bar Societies and Bar Associations swear an oath and ultimately a blood oath, it is easier to deceive the educated using their arrogance and pride;

Indeed, the “god” which all lawyers, clerks and judges of the Bar worship knowingly or in completely ignorance is Ba’al; and

Baalism is a Theology and an ancient Cult originating back to 2,500 BCE in Northern Syria in honor of the perceived god of rain, thunder, fertility, agriculture and lord of Heaven. Hence Ba’al or Ba’el or Bail, literally means “master” or “lord”; and

As an ancient fertility religion, Baalism is infamous for being one of the oldest, most murderous Asian and Middle Eastern fertility cults, in particular the sacrifice of first borne children, the ritual murder of children, including cannibalism as well as the sacred ritual of holocaust by burning men, woman and especially children to death by fire; and

The most sacred Temple to Ba’al is Baalbek first created by King Solomon (Shulmanu I or Shalmaneser I) of Assyria. (1274 BC – 1245 BC). Baalbek situated at an altitude 1,170 m (3,850 ft), east of the Litani River in the Bekaa Valley, 85 km north east of Beirut and about 75 km north of Damascus; and

The most sacred Temple of the whole Roman Empire from its beginning until 325 CE was King Solomon’s Temple at Baalbek which the Romans named Heliopolis and built the Great Temple to Jupiter (Ba’al). All Emperors were consecrated at Ba’albek until the 3rd Century CE; and

Due to the age and the importance of Ba’al, several significant incarnations of this deity emerged through history including but not limited to Ba’al Hadad, Ba’al Zephon, Ba’al Moloch and Ba’al Hanan (Hammon); and

The names Ba’al Hadad, Ba’al Zephon are arguably the oldest of the tradition of Ba’al and refer to the sacred Mount Saphon (Zephon) considered the original “home of Ba’al”. Ba’al Hanan is a later variation of these; and

The name Ba’al Moloch was the highest god of the exiled Phoenicians of Ugarit that founded Carthage in the 14th Century BCE. Later, Ba’al Moloch also appeared the dominant form of Ba’al for Tyre; and

The name Ba’al Hanan, also Hammon is the Ba’al worshipped at King Solomon’s Temple at Ba’albek. The High Priests called themselves Hanan and during a period from 20BCE to 60 CE also controlled Herod’s Temple at Jerusalem; and

The greatest and most elaborate ritual sacrifice to Ba’al was between 1939 and 1943 when the Ashke-Nazi elite, also known as the anti-semitic Scythian/Khazarian Parasites with their Venetian cousins through the Jesuits created Auschwitz as a scale model of the same dimensions of Baalbek. In turn Auschwitz as Baalbek formed part of a 300 mile wide pentagram pointing perfectly to the North Star, with five other infamous ancient Ba’al sacrifice sites being Lodz as the shape of Tyre, Treblinka the shape of Ur, Sobibor as the shape of Babylon and Janowska as the shape of Jerusalem.

http://cdn.ucadia.net/images/one-evil.org/holocaust/Great_Vatican_Jesuit_Pentagram_of_Evil.jpg

Evil Symbols - Pentagram

The pentagram originates as one of the oldest religious symbols and was associated from its very birth with both a belief in its supernatural powers and rituals of human sacrifice.

In mathematics, a pentagram (sometimes known as a pentalpha or pentangle) is the shape of a five-pointed star drawn with five straight strokes. The word pentagram comes from the Greek word πεντάγραμμα (pentagrammon), a form of πεντάγραμμος (pentagrammos) or πεντέγραμμος (pentegrammos), a word meaning roughly «five-lined» or «five lines».



Other names	Crown of Ba'al, Tiara, Triregnum
Year of origin	800 BCE (Ba'al) Baalbek
1st Crown	1302 Boniface VIII
2nd Crown	1481 Sixtus IV
3rd Crown	1537 Paul III



The earliest known use of a pentagram in any culture was found in Mesopotamia cultures during the earliest civilizations from around 2,500 to 3,500 BCE. In the Sumerian language, the pentagram (always inverted with two points up and one point down) served as a pictograph of the word «UB» meaning «corner, angle, nook; a small room, cavity, hole; pitfall».

In turn, the word UB (original name for pentagram) literally signified the most important religious ceremony of the various Sumer cities at which they sacrificed people to their most important female goddess, the «Queen of Heaven» also known as Inanna/Ishtar and in later centuries known as Athena/Cybele and Venus. The Sumerians would dig a great pit and depending on the type of ceremony, would either place a large fire at the base of the pit into which people would be thrown, or bound and tossed (as in the case of the death of a king). As a result, the pentagram has always been an official symbol of the «Queen of Heaven» from the beginning of time.

From around 2,000 BCE, the pentagram took on the additional meaning of representing the five major gods of key Akkadian/Sumerian mythology, with each god representing a point and the whole star representing Ishtar as «Queen of Heaven». The pentagram and god association also had an astrological connection as the star represented the five brightest celestial bodies in the night sky- the planets of Jupiter, Mercury, Mars, Saturn and Venus- the brightest.

Under the Amorites (Neo-Akkadians) of Ugarit, Mari and Ebla, the pentagram came to symbolize the act of supreme sacrifice or Moloch in worshipping Astarte still with pits, but also more sophisticated forms of sacrifice such as ovens.

However, under the Pythagorus religious cult during the 6th Century BCE in Greece, the Pentagram was completely reinvented from being the single most evil symbol of all religious talismans to being a symbol of good.

Under Pythagorus and his religious movement, the pentagram was given its «Wicca» positive attributes of a symbol representing the five classical elements: water, earth, idea, heat and air with the complete symbol representing the Greek goddess of health: Hygieia. While none of these attributes have any historical substance to the original intent, design or real meaning of the pentagram, the popularity of the «positive pentagram» have remained today.

The world has become confused when trying to establish the origins and real meaning of the pentagram.

In one instance, there is a substantial amount of contradictory information about the significance of the shape of a pentagram. The original Sumerian, Akkadian, Jewish Black Magic and Middle Ages Black Magic practices strictly adhered to the earliest of designs with a pentagram (as shown above) being two points up, one point down, with the left and right triangles being smaller than the up or down triangles.

Today, most pentagrams sold as black magic symbols are too geometrically perfect compared to the ancient original design used throughout black magic history, while many versions promoted as «good» are more in common with the ancient original design.

The largest authentic black magic pentagram ever created in history is the one devised by the Vatican and Jesuits using their control of Catholic Dictators in Europe during World War II. Formed from the five worst human sacrifice camps of World War II, the 300 mile wide Great Vatican Jesuit Pentagram of Evil is the largest attempt to use this symbol in the sacrifice to the Queen of Heaven (aka Cybele).

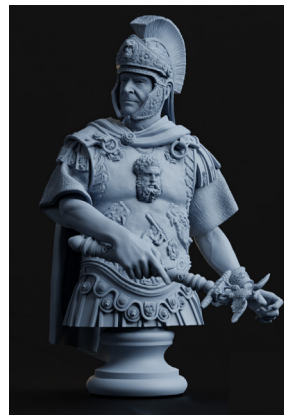
The most important remaining pentagrams are in the buildings and floors of Vatican- dedicating the temple of St Peter to effectively the largest shrine to Cybele in history.

An Officer is one who occupies an office possessing a certain level of authority in trust within a hierarchy organization, especially in military, government or law. One who does not occupy a particular office but may be temporarily granted some or all of the level of **authority in trust of the relevant officer is called an agent.**

Origin of the word Officer

The word Officer comes from officere meaning “to serve and assist, to attend, to perform ones duty, function or ceremonial acts” itself from officium meaning “service, attention, ceremonial duty or function”.

The ancient Romans used the word legatus to describe an officer as the word officium described not only some official commission to public service but a physical ecclesiastical space associated with such office such as a shrine, temple, chapel or sanctuary. This is because all authority in Roman law, as with all historical civilized law, recognized authority and position was derived first from the realm of the Divine. Therefore all office literally is and has always been ecclesiastical in origin and historic source of authority.



Upon the creation of the Common Law system in the 16th Century, this ancient notion of public service, public duty being associated with the occupation of some shrine, temple, chapel or sanctuary was revived with the added concept of “circumscription”. Now a sacred space associated with an office did not have to physically look like a shrine, temple, chapel or sanctuary but only had to be recognized as having been circumscribed to a particular office.

Thus a judge occupies the sacred circumscribed space of their chamber, being an ecclesiastical office; a clerk occupies the sacred circumscribed space of their chancery office, being ecclesiastical and a physical court room is recognized under Roman Canon law as an “oratory” and sacred ecclesiastical space protected by the church.

Civil Law - Roman Law



The Supreme Council of the Republic of Latvia has adopted a law:

CIVIL LAW

Introduction

A FAKE OF HISTORY

<https://likumi.lv/ta/en/en/id/225418-civil-law>

Entry into force: 01.09.1992.

Theme: **The Civil Law**

Publication: Valdis Vēstnesis, 41, 20.02.1997.

Language:  

Common name for CANON LAW -- a forgery first formed by the ROMAN CULT in the 11th Century claiming certain fictitious ancient Roman maxims and precedents which falsely place the ROMAN CULT above all secular LAW. Deliberately and falsely claimed by COURTS subservient to CURIA of the ROMAN CULT as pertaining to ancient Roman Empire Laws. The main procedural foundations of the false Roman Law was VENETIAN LAW (more commonly known as MARITIME LAW and/or ADMIRALTY LAW) introduced in the 12th and early 13th Century during the creation of the highest legal PERSONALITY under COMMON LAW--the HOLY SEE (Sea). Hence, under the corrupted Roman Law of the ROMAN CULT living men and women are considered VESSELS subject to JURISDICTION of the SEE (Sea) with the WATERMARK of all nations with diplomatic recognition (CONCORDATS) of the SEE (Sea) set at the highest mountain peaks--hence all land is therefore «Under the Sea» and PROPERTY of the SEE (Sea). Few genuine pre-Roman Cult maxims of Roman Law survive into present day COMMON LAW.

The Status Familiae in Roman Law



The family status, familial status, or status familiae, is the legal situation of a free individual and Roman citizen, in relation to his agnatic family. This situation defines whether the rights of the ius privatum can be exercised autonomously.

1. Sui iuris, or subjects of their own right, when they acted legally under their own name, and therefore with full ownership of their rights.
2. Alieni iuris, or subjects by the right of another, who acted legally under the authority of another, and therefore with a protected and incomplete ownership of their rights

«Cestui Que Vie» - 1538/40 King Henry VIII and his Venetian / Magyar advisers



«FAMILY STATUS» - «CIVIL STATUS»
»dead ghost or personality of the dead«

Latvijas PSR — Латвийская ССР
DZIMŠANAS AKTA IERAKSTS
ЗАПИСЬ АКТА О РОЖДЕНИИ

Kāds pēc skaita bērns mātei piedzimis
(skaitot mirušos un neskaitot nedzīvus
dzimušos)
Который по счету ребенок у матери
(считая умерших и не считая мертво-
рожденных)

William IV



1836:

Registration of Births, &c.

Cap. 86.

CAP. LXXXVI.

An Act for registering Births, Deaths, and Marriages in *England*. [17th August 1836.]

‘ WHEREAS it is expedient to provide the Means for a complete Register of the Births, Deaths, and Marriages of His Majesty’s Subjects in *England*: And whereas an Act passed in the Fifty-second Year of the Reign of His late Majesty King George the Third, intituled *An Act for the better regulating Parish and other Registers of Births, Baptisms, Marriages, and Burials in England*, and also an Act passed in the Fourth Year of the Reign of His late Majesty King George the Fourth, intituled *An Act for amending the Laws respecting the Solemnization of Marriages in England*, are insufficient for the Purpose aforesaid:’ Be it therefore enacted by the King’s most Excellent Majesty, by and with the Advice and Consent of the Lords Spiritual and Temporal, and Commons, in this present Parliament assembled, and by the Authority of the same, That after the First Day of *March* in the Year One thousand eight hundred and thirty-seven so much of the said Acts as relates to the Registration of Marriages shall be repealed.

II. And be it enacted, That it shall be lawful for His Majesty to provide a proper Office in *London* or *Westminster*, to be called “The General Register Office,” for keeping a Register of all Births, Deaths, and Marriages of His Majesty’s Subjects in *England*, and to appoint for the said Office under the Great Seal of the United Kingdom a Registrar General of Births, Deaths,

- (i) Certificate of Title to Cestui Que Use of Person being recognition that the State claims ownership by virtue of the Certificate itself and all the information contained on it, therefore proving a Cestui Que Vie Trust in place and that the man or woman or new born to whom the Certificate applies only has “beneficial use” of the name; and
- (ii) Certificate of Title to Property being the recognition of the fact of a Birth Certificate being a certificate, that the name is property and therefore the man or woman or new born is now treated as property and no longer as a living man or woman, subject to the Rule of Law; and
- (iii) Certificate of Deposit and Bailment (Custody) being the recognition through the terms used to describe the father and mother that a transaction has taken place and the new born is no longer “owned” by the parents but is in the custody of the State, with the new born now a Thing, subject to the Jurisdiction of the Courts, having being registered (enrolled); and
- (iv) Certificate of Second Class Citizenship under Cestui Que Use of Person being that the Certificate recognizes a new born not being a Citizen, but a “second class” citizen not having full control over their body, or mind, or name, or spirit all claimed through the morally repugnant, profane, sacrilegious and deceptive conduct of public officials; and
- (v) Certificate of Bondage as Slave being the certificate as recognition of a man or woman or new born as a member of the poor, the paupers, the infants, the idiots and lunatics, the “horned cattle”, the beasts, the creatures, the humans, the dispossessed, the insolvent debtors and criminals and enemies of those who have created wholly mythical religious and legal texts to justify their exclusive positions as masters of a “planet of slaves”.



Title: Year: Number: Type: All UK Legislation (excluding originating from the EU) Search Advanced Search

Wills Act 1837

UK Public General Acts > 1837 c. 26 > Table of contents

Table of Contents Content More Resources ?

Plain View Print Options

What Version ?

Latest available (Revised)

✓ Original (As enacted)

▼ Opening Options ?

▼ More Resources

Status:

This is the original version (as it was originally enacted).

Introductory Text

Meaning of certain Words in this Act ; " Will " " Real Estate " " Personal Estate " Number: Gender.

II. Repeal of the Statutes of Wills, 32 H.8 c.1 and 34 & 35 H.8 c.5.

<https://www.legislation.gov.uk/ukpga/Will4and1Vict/7/26/contents/enacted>

LSEG

Who we are

London Stock Exchange Group is a global financial markets infrastructure business. We provide valuable services for a wide range of customers, focusing on Data and Analytics, on Risk, Collateral and Processing Solutions, and on Capital Formation and Trade Execution.

profit (property rights)

A right that may be granted to an individual to enter another's land and take some natural produce (ie. fish, timber, sand, or crops...).

Collateral



Collaterals

Collaterals are relatives who descend from a common ancestor, other than direct ancestors and issue. Examples of one's collaterals would be relatives such as uncles, aunts, or cousins. On the other hand, one's ancestors are parents, grandparents, great-grandparents.

<https://www.law.cornell.edu/wex/collaterals>



What Is a Financial Instrument?

A financial instrument is a contract that obliges one party to transfer money or shares in a company to another party in the future in exchange for something of value. The parties can be corporations, partnerships, government agencies, or individuals.

<https://www.thebalancemoney.com/what-is-a-financial-instrument-5095041>

A financial instrument creates a financial asset for one party, and a liability for the other party. A financial asset is a right to future cash flow, or a contractual right to purchase or sell an asset in the future.

Financial assets are liquid assets such as stock equity or bank deposits that assume their value from a contractual claim or **ownership** on an underlying asset.

<https://www.thebalancemoney.com/what-is-a-financial-asset-5198812>



The queens and kings of England played a decisive role in the formation of a centuries-old, monstrously vicious slave system that still continues...

All men and women believe in something. Even atheists «believe» in a model of nothing, as do anarchists in a model of social disfunction. Belief is such a fundamentally important concept, that its true meaning, word origin are often overlooked as being «self evident». In the context of the opening sentence on this page, we mean that «all men and women certain facts, tools (models) and information they trust in order to function on a day to day basis». This is the essence of what most people understand «belief» to be--that some of what we have been taught, we trust as being true and so use this knowledge to make sense of the world in which we live. Another way to describe the most common understanding of beliefs is as a kind of «filter mechanism» that helps determine how to treat any new information as «true» or false».

Key Influence of Belief

An example of how belief affects everything we do is how you naturally approach any new or controversial content you discover on UCADIA and any related sites. If the new information is consistent with your pre-existing beliefs, then the information is more likely to be accepted as true--if it clashes in any way, then the information you have read is more likely to be rejected.

So strongly do we rely upon our «belief system» to filter information, sometimes we may simply judge an entire body of information as true or false, simply on a single sample, or recommendation from a trusted source.

Such assumptions are far from logical. Taking a single sentence or paragraph from a body of information may cause it to be analyzed completely out of context--resulting in a false conclusion, yet many of us make up our minds on such small samples of data on a wide range of subjects each and every day. The answer «in theory» as to how our trust in our belief system works is to be found in the claimed original definitions for belief being from the early medieval English word bileafe, a translation of the Old English word geleafa, just one of the many translations in old European languages of the ancient Germanic celtic word- zlaubjan (hold dear, cherish, trust in). In other words, belief appears just another way of saying «to trust something».

But is this etymology of the word belief wholly accurate? Belief appears to be more than simply trust, but more akin to faith. In fact this is precisely the second seven hundred year old ancient definition attributed to belief as «absolute trust in God; the virtue of faith» (with the word faith replacing the Latin word for trust fides).

In other words, belief in its original form is better defined as a kind of «blind faith» as opposed to any process involving conscious decision making. If anything, the use of belief filters true to these alleged original definitions demand a man or woman not engage in any kind of critical analysis but dismiss any information immediately out of hand if it does not come from a trusted «official» source.

Belief therefore has more to do with a kind of religious orthodoxy and dogma than any natural mechanism for making sense of the daily overload of information. So what is the true origin of this word?

Belief and the Roman College of Abbreviators

It has been known by linguists and language architects for millenia that by shortening (abbreviating) old words and then combining them that new words represented compressed sentences may be created. This is precisely what the Roman Cult College of Abbreviators under the command of Thomas Aquinas (1225-1274) did in establishing a legal framework of control through the creation of thousands of new words through medieval Latin that later were transported into other manufactured languages such as Anglaise and later English, French, German, Portuguese, Spanish etc.

One of those key words was the creation of the word «be-li-ef» through the abbreviation of three Latin words:

be = bestia : animal, beast.

li = ligo : to bind, tie.

ef = efficio : to do, produce, effect, make / bring about, cause / prove.

In other words, the true personality and meaning of Belief is «to cause the binding of animals».

To truly understand the implication of this meaning, the reader needs to understand that the Roman Cult considered all men and women, not members of the Cult to be nothing more than animals and therefore the property of the Roman Catholic Cult, like any other goods and chattel.

The clearest example of this is evidenced in the Papal Bull Unum Sanctum by Pope Boniface VIII in 1302 which stated «Furthermore, we declare, we proclaim, we define that it is absolutely necessary for salvation that every human creature be subject to the Roman Pontiff». As this original law has never been repealed, it stands today that the Roman Catholic Church still considers all men and women not bona fide members of the Roman Cult as «creatures» and animals--hence the importance of promoting «belief».

Many may reject this true original definition of «belief»

Many who read this page will refuse to believe this true and original definition of belief --an excellent example of the power of the «blind faith» of belief in action. For some, the argument will be through the lack of «hard evidence» and citations--a parallel system also created by the Roman Cult to «end the proof of truth through argument» and force all evidence of truth in discussion to be based on referred sources.

As the Vatican has remained the greatest source of ancient forgeries for over 1,000 years, this citation system has been a priceless tool in reinforcing belief and stopping even the most educated of minds from considering a logical and well formed argument as being its own proof.

Give a man a game engine and he delivers a game. Teach a man to make a game engine and he never delivers



Chess is a two-player game each possessing sixteen (16) pieces representing the core elements of a sovereign state played on a sixty four (64) alternate colored square board representing the city, land and sea according to certain articles (art) of law and craft of procedures. Since the 13th Century, Chess has remained the highest training tool in the art of statecraft within the Roman-Venetian Legal System.

Chess is directly derived from game called “Shatranj” commissioned during the reign of the first leader of the Persian Aryan Empire named ArdaShah I (224-244 CE). In 1223, the great Venetian Doxi (Doge) Giovanni Bernadone Morosini (1223 - 1252) was elected under major structural reforms and introduced a modification of shantranj as “Chess” as part of a complete new architecture of statecraft. The State for each player was represented by six (6) pieces being:

- (i) Two (2) major crowns being Church (Queen) and State (King); and
- (ii) Two (2) major agents and judges of the major crowns being Bishop (Queen’s Bishop) and Prime Minister (King’s Bishop); and
- (iii) Two (2) military and enforcement agents of the major crowns and agents being the Knight Order (Queen’s Knight) and the Sheriff (King’s Knight); and
- (iv) Two (2) administrative and clerical agents of the major crowns being the Priest (Queen’s Rook) and the Clerk (King’s Rook); and
- (v) Four (4) guilds of higher “arts” of humanities of the Queen’s (Church) side being the four pawns known as the Arts; and
- (vi) Four (4) guilds of lesser practical “crafts” of the King’s (State) side being four pawns known as the Craft; and
- (vii) The sixteen (16) pieces together representing the complete State and City and Land; and

An Argument of Proof in Law is always superior to an Argument of Faith in

- (viii) The eight (8) pieces on the Church (Queen's side) representing the Private; and
- (ix) The eight (8) pieces on the State (King's side) representing the Public; and
- (x) The four (4) pieces of the back row with the Church (Queen) representing the Temple Quarter of the City; and
- (xi) The four (4) pieces of the front row of the Church (Queen) representing the Administrative Quarter of the City; and
- (xii) The four (4) pieces of the back row with the State (King) representing the Palace Quarter of the City; and
- (xiii) The four (4) pieces the front row of the State (King) representing the Merchant Quarter of the City; and
- (xiv) The sixteen (16) squares in front of the State, City and Land representing the Sea; and
- (xv) The Great Council of noble families controlling the Roman Cult, the law of the Sea and the city states is represented by the Board itself.

In assigning specific roles and guilds to the pawns of Chess, the following was the occult designation of pieces:

- (i) Queen's Knight's Pawn being gate keepers, toll guards, keepers of the city; and
- (ii) King's Knight's Pawn being blacksmiths, whitesmiths, goldsmiths, carpenters and masons; and
- (iii) Queen's Rook's Pawn being Rybauders, Dice Players, Messengers and Couriers; and
- (iv) King's Rook's Pawn being Labourers, Workmen and Farmers: i.e. estate workers and land serfs; and
- (v) Queen's Alphyn's Pawn being Taverners, Hostellers, and Vitayllers; and
- (vi) King's Alphyn's Pawn being Notaries, Advocats, Scriveners, Clerks, Drapers, Clothmakers, Tailors, Weavers, and Skinners; and
- (vii) Queen's Pawn being Universities, Education, Sociology and Economics; i.e. Knowledge, Sciences, Arts and Government; and
- (viii) King's Pawn being Commerce, Banking, Records, Registrars, Rolls, Accounting, Treasury.

In reference to the "craft" of the game of Chess, the establishment of Chess as a literal representation and visualization of statecraft established certain rules that remain the bedrock of Roman-Venetian Law today:

- (i) All action by Church and State, excluding those few noble families that control the board and game, is constrained by the geography of the board and rules; and
- (ii) An action or "move" may represent an instrument or reply, by auricular exchange and debate or by physical attack or defense; and
- (iii) A State (player) may only perform one move at a time; and
- (iv) The strength of an action is determined not only by strategic position but the power and authority of the piece undertaking the action; and
- (v) Once a game (controversy) commences, it must be resolved by one of three results being defeat, resignation or draw. Abandoning the game is equivalent to resignation.
- (vi) Once a game (controversy) commences a party cannot change sides, change standing, nor undo a previous step. Any breach or failure to follow the rules is equivalent to resignation.

The effect of Chess was immediate and global with all European states adopting chess, its rules as a fundamental component of statecraft. However, since the 20th Century, the study of the Art and Game of Chess has been in rapid decline.

In the 14th Century, the Game of Chess was officially recognized as the core discipline and function of global Roman - Venetian commercial law with the creation of the Curia Regis ad Scaccarium, literally translated as "Court of the King's Chessboard", also known as the Court of the Exchequer as the treasury office for handling the financial affairs of all the guilds (livery), the King and the realm of England.

Since the 20th Century and the decline in knowledge of the Art and Game of Chess, officials within the Roman - Venetian commercial and legal system are less inclined to honor and adhere to the rules of Chess in matters of controversy, even though they are solemnly bound by their oaths to their craft to do so.



An Argument of Proof in Law is always superior to an Argument of Faith in

Entity: A unique ID that tags each game-object...

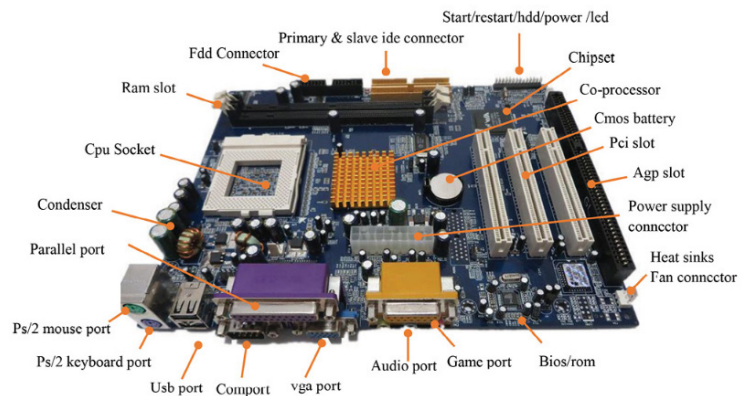
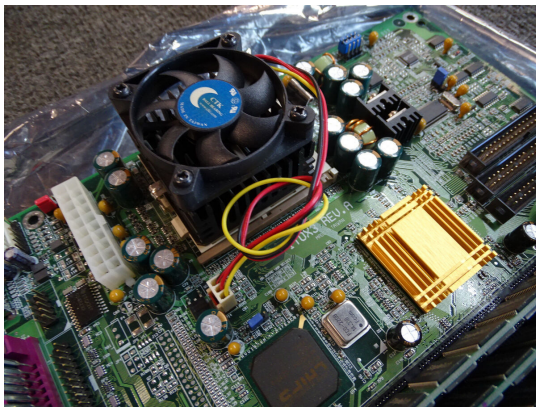


Processor «Chess Game» role player...

What on Land are they doing?

Their place in the «PROCESSOR»!

«System» to «Processor»



§ 1-201. General Definitions.

<https://www.law.cornell.edu/ucc/1/1-201>

(4) «Bank» means a **person**...

(5) «Bearer» means a **person**...

(9) «Buyer in ordinary course of business» means a **person**...

(11) «Consumer» means an **individual**...

(14) «Defendant» includes a **person**...

(21) «Holder» means: - the **person**...

(25) «Organization» means a **person** other than an **individual**....

(26) «Party», as distinguished from «third party», means a **person**...

(30) «Purchaser» means a **person**....

(27) «**Person**» means an individual, corporation, business trust, estate, trust, partnership, limited liability company, association, joint venture, government, governmental subdivision, agency, or instrumentality, public corporation, or any other legal or commercial **entity**.

«Person» = entity = IN THE PROCESSOR, NOT IN THE UNIVERSE, THE GALAXY, THE SOLAR SYSTEM, ON EARTH, OR ANYWHERE ELSE ABSOLUTELY!

OPTICAL DECEPTION

Search LEI Records Expert Mode

FIND LEIS Trust uk Q

Apply filters: Country General Category Status Clear filters

Showing 2,318 results as of 2023-12-27T00:00:00Z

Country Entity Status

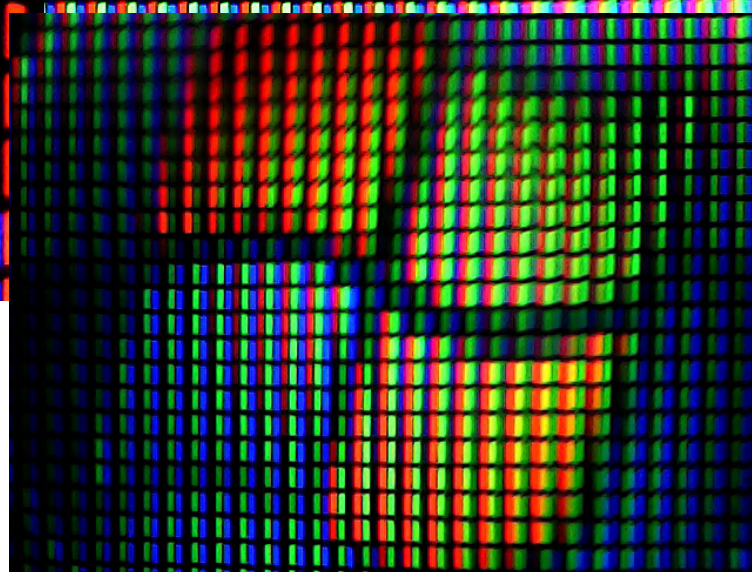
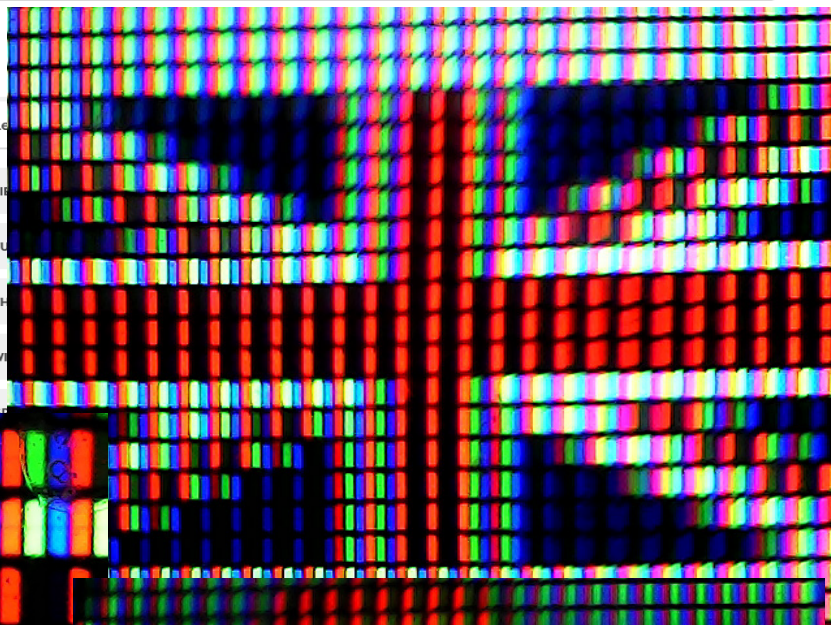
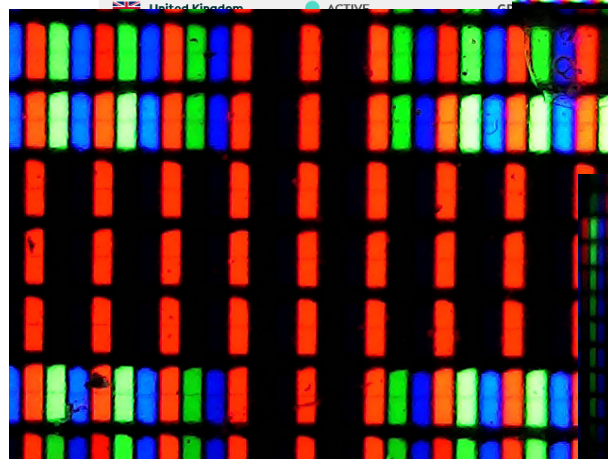
United Kingdom ... ACTIVE

United Kingdom ... ACTIVE

United Kingdom ... ACTIVE

United Kingdom ... ACTIVE

United Kingdom ... ACTIVE



Optical visualization - OPTICAL TRICK.

«PERSON»/«Entity» – a separately separated set of single programmed computing processes with an assigned unique ID or address value that is operated in the technical means of binary data processing technologies, which does not and cannot have a relationship with the existing reality outside the technical devices.

Optical visualization - OPTICAL TRICK based on linguistic programming and mental influence, control and «management», specifically - FRAUD.

There cannot be physical «electronic signatures», «remote contracts», «purchase / sale» and many fictions, unsubstantiated inventions.

A deliberately organized project, to degrade and lower Life forms into ignorant and uncomprehending «living batteries» - «MODERN SLAVERY SYSTEM».

Entity Systems terminology

Entity: A unique ID that tags each game-object as a separate item. Implementations typically use a plain integer for this.

Component: All the data for one aspect of the object. Implementations typically use Structs, Classes, or Associative Arrays.

System: All the code for the one aspect of the gameobjects, with each System running continuously as if it has a private internal thread, performing global actions on every Entity that possesses a Component of the same aspect as that System.

Implementation

Component: base class for a component; empty struct

Entity: keeps a list of all components that belong to this entity. An Entity has NO id, the address of the entity object in the main memory is used instead.

EntitySystem: keeps a list of all entities with a specific componen

Implementation Details

```
typedef int FamilyId;
struct EntitySystem;

struct Component {
};

struct Entity {
    static EntitySystem *entitySystem;
    Entity();
    template<typename Type> Type *getAs();
    std::map<FamilyId, Component*> mComponents;
};
EntitySystem *Entity::entitySystem = 0;
struct EntitySystem {
    EntitySystem() {
        Entity::entitySystem = this;
    }
    template<typename T> T *getComponent(Entity *e) {
        return (T*)e->mComponents[T::familyId];
    }
    template<typename T> void getEntities(std::vector<Entity*> &result) {
        auto iterPair = mComponentStore.equal_range(T::familyId);
        for(auto iter = iterPair.first; iter != iterPair.second; ++iter) {
            result.push_back(iter->second);
        }
    }
    template<typename T> void addComponent(Entity *e, T* comp) {
        mComponentStore.insert(std::pair<FamilyId, Entity*>(T::familyId, e));
        e->mComponents.insert(std::pair<FamilyId, Component*>(T::familyId, comp));
    }
protected:
    std::multimap<FamilyId, Entity*> mComponentStore;
};

Entity::Entity() {
}

template<typename Type> Type *Entity::getAs() {
    return entitySystem->getComponent<Type>(this);
}
```

Source Code

C++

The complete nbody sample with sources and binary(release build) can be found [here](#).

<http://unseen-academy.de/files/NBodyRelease.zip>

The example program uses [nulstein](#) and [pixeltoaster](#).

<http://software.intel.com/en-us/articles/nulstein/>

<http://code.google.com/p/pixeltoaster/>

Family ID generation

In my implementation of an entity system every component has a family **id**:

```
struct CompPosition3D : public Component {
    static const FamilyId familyId = 1;
    CompPosition3D() : x(0), y(0), z(0) {}
    float x,y,z;
};
struct CompPosition3DTemporary : public Component {
    static const FamilyId familyId = 2;
    CompPosition3DTemporary() : x(0), y(0), z(0) {}
    float x,y,z;
```

Inserting numbers directly is working, but is unmaintainable in bigger projects, so a better solution is to use hash values and a much better solution is to generate the hash value at compile time out of a string. I have found a solution to this on the humus webpage (and improvements by Aslan Dzodzikov).

The following does only work on vs2008 and upwards:

```
class FixedStringHash {
    //from Aslan Dzodzikov
    //taken from http://www.humus.name/index.php?page=Comments&ID=296&sta
    rt=16
    // void PrintHash(const FixedStringHash& _hash) {
    //     printf( «%x», (unsigned)_hash );
    // }
    // PrintHash(«Creating Device! Just a test for StringHash»);
    //this version seems to work only in vs2008 and above :/
    unsigned m_val;

    template<size_t N> unsigned _Hash(const char (&str)[N]) {
        typedef const char (&truncated_str)[N-1];
        return str[N-1] + 65599 * _Hash((truncated_str)str);
    }
    unsigned _Hash(const char (&str)[2]) { return str[1] + 65599 * str[0]; }
public:
    template <size_t N> FixedStringHash(const char (&str)[N]) {
        m_val = _Hash(str);
    }
    operator unsigned() {
        return m_val;
    }
}
```

Family id In C Implementations

<http://entity-systems.wikidot.com/familyid-in-c-implementations>

<http://entity-systems.wikidot.com/>

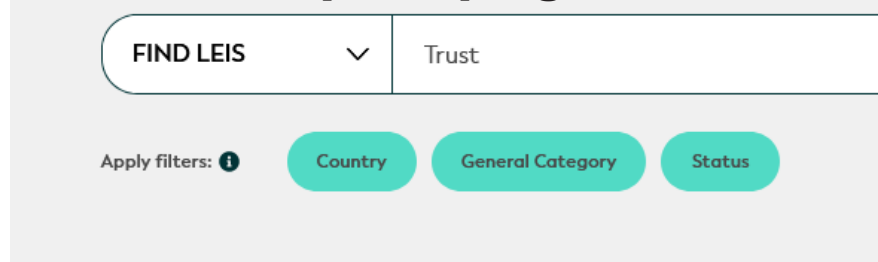
Entities - computer programs:

Internet Archive is a non-profit library of millions of free books, movies, software, music, websites, and more.

Search the history of over **839 billion web pages** on the Internet.

<https://archive.org/>

«Trust» - computer programs - ENTITY



The screenshot shows a search interface with a search bar containing 'Trust'. Below the search bar, there are three filter buttons: 'Country', 'General Category', and 'Status'. The 'Country' button is highlighted in green. The text 'Apply filters: 1' is visible next to the filters.

Showing 198,550 results as of 2023-12-28T00:00:00Z

CROWN TRUST FUND

as of 2023-12-28T00:00:00Z

Legal Entity Identifier (LEI) Code 21380036QLPQ90K4FR58

(Primary) Legal Name: CROWN TRUST FUND

Registered At: HMRC

Registered As: 00022886RN

Jurisdiction Of Formation: GB

General Category: GENERAL

Entity Legal Form: PENSION FUND

Entity Status: ACTIVE

Entity created at: 1991-04-01T00:00:00Z

S&P Global Company **ID: 550430500**

LEI Issuer: London Stock Exchange LEI Limited (London Stock Exchange)

213800WAVVOPS85N2205

Corroboration Level: ENTITY_SUPPLIED_ONLY

Data Validated At: RA888888

Data Validated As: 00022886RN

<https://www.nationalarchives.gov.uk/doc/open-government-licence/version/3/>

Definitions

‘Information Provider’ means the **person** or **organ-is-ation**

«Person» means an individual, corporation, business trust, estate, trust, partnership, limited liability company, association, joint venture, government, governmental subdivision, agency, or instrumentality, public corporation, or any other legal or commercial **entity**.

Entity - computer program:

«Latvijas Republika, ko pārstāv Latvijas Republikas Valsts kase»
Legal Entity Identifier (LEI) Code 25490002QDEB2KTLNK39



 UNIVERSAL POSTAL UNION

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Members' Centre > Policies & Regulation > Status of Postal Entities

Status of Postal Entities

[Status and structures of postal entities](#)

The periodically updated database "**Status and structures of postal entities in UPU member countries**" aims at providing countries with information on the structures and main management parameters of each UPU member post, such as the principal functions of various entities responsible for postal affairs and operations, postal reform, universal postal service and financial management.

<https://www.upu.int/en/Members-Centre/Policies-Regulation/Status-of-Postal-Entities>

DTCC Pulls Out of LEI Issuance with Closure of GMEI Utility – Bloomberg and LSE Expected Beneficiaries

DTCC has closed its Global Markets Entity Identifier (GMEI) utility and will no longer issue Legal Entity Identifiers (LEIs) as a Local Operating Unit (LOU) in the Global LEI System. In a notice to GMEI clients, DTCC said the utility, operated by DTCC subsidiary and accredited LOU Business Entity Data B.V., terminated all its LEI services on 27 July 2023 at 5pm EDT. Following a phased approach dictated by the Global LEI Foundation's (GLEIF) offboarding process and LEI management transfer service, the GMEI will no longer be an LOU from 22 August 2023.

<https://a-teaminsight.com/blog/dtcc-pulls-out-of-lei-issuance-with-closure-of-gmei-utility-bloomberg-and-lse-expected-beneficiaries/>

LONDON STOCK EXCHANGE LEI LIMITED

as of 2023-12-28T00:00:00Z

LEI Code **213800WAVVOPS85N2205**

(Primary) Legal Name: LONDON STOCK EXCHANGE LEI LIMITED

Other Names: UNAVISTA LEI LIMITED

Registered As: 08530763

Entity Legal Form: Private Limited Company (en)

Entity Status: ACTIVE

Entity created at: 2013-05-15T00:00:00Z

LEI Issuer: London Stock Exchange LEI Limited (London Stock Exchange)
213800WAVVOPS85N2205

We are the world's most international exchange, providing the foundations that convene global capital for all businesses and investors, providing the trading infrastructure at the heart of the world economy to facilitate constant investment globally.

«Capital is any asset used for a productive purpose. It can include tangible items, such as cash or machinery, or intangible items, such as intellectual property or **human capital» - «HUMAN RESOURCES» - Living human bodies, as «batteries».**

The Entity Manager

<https://cbpowell.wordpress.com/2012/12/05/entity-component-game-programming-using-jruby-and-libgdx-part-2/>

The EntityManager is a class that governs the EC system. It is the fundamental kernel of EC. Its responsibilities include:

- Create and kill entities
- Maintain a list of all known entities
- Map entities to their components
- Retrieve entities' component functionality on demand

In other words, the EntityManager is a bookkeeping device that serves as the master authority of all entities and their functionality.

[Note: yes, the EntityManager itself is a class, as are Components and Systems. I did promise that EC was a departure from OO, and no, using OO for the foundation framework doesn't make me a liar.]

Here is a very basic start of our EntityManager:

```
1 | class EntityManager
2 |   def create_basic_entity
3 |     uuid = java.util.UUID.randomUUID().to_s
4 |     return uuid
5 |   end
6 | end
```

You do actually instantiate an EntityManager; in fact, you are not limited in how many you instantiate, but you must have one. We only need one for our basic game but the flexibility is there if your game's complexity demands it.

```
1 | @entity_manager = EntityManager.new
2 | element=@entity_manager.create_basic_entity
```

Now, let's agree that for convenience sometimes it's nice to be able to grab a chunk of entities that are similar. It would be nice if we had a way to "tag" entities in some way, yes? We might want all the entities of a particular genre, or on a certain side. Let's add this functionality. The tag is simply a free-form text you can use for entity grouping. That'll come in handy.

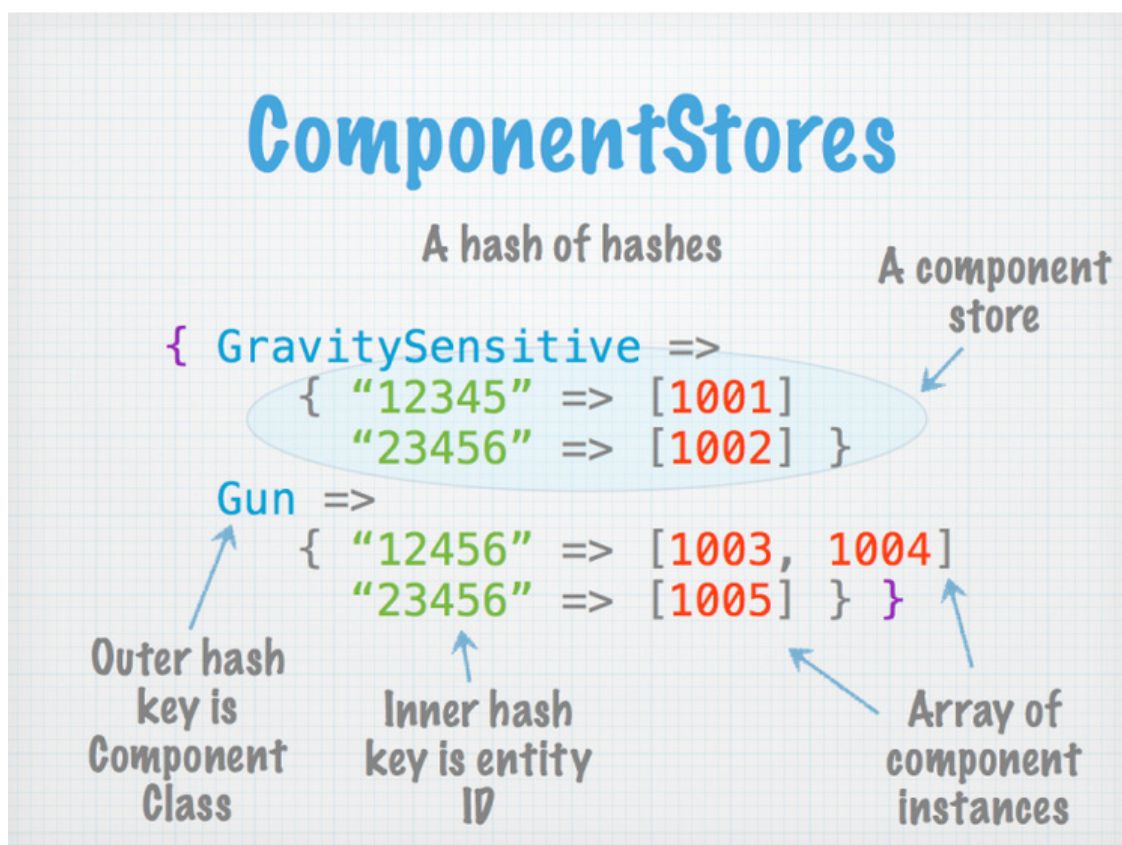
```
1 class EntityManager
2   def initialize(game)
3     @id = java.util.UUID.randomUUID().to_s
4     @ids_to_tags = Hash.new
5     @tags_to_ids = Hash.new
6   end
7   def create_basic_entity
8     uuid = java.util.UUID.randomUUID().to_s
9     return uuid
10  end
11  def create_tagged_entity(human_readable_tag)
12    raise ArgumentError, "Must specify tag" if human_readable_tag.nil?
13    uuid=create_basic_entity
14    @ids_to_tags[uuid]=human_readable_tag
15    if @tags_to_ids.has_key? human_readable_tag
16      @tags_to_ids[human_readable_tag]<<uuid
17    else
18      @tags_to_ids[human_readable_tag]=[uuid]
19    end
20    return uuid
21  end
22 end
```

You'll notice that so far we are creating entities but the EntityManager isn't managing or maintaining them at all. For this we need to establish a data structure to hold them. It'll be a hash-of-hashes called @component_stores.

Component Storage

The Component Stores data structure is a hash-of-hashes. Each inner hash is called a component store. In aggregate, component stores.

This is one of those situations where a picture is worth a thousand words:



The outer hash — the hash with the purple braces — is keyed by *component class*. In this contrived example there are two Components that an entity could have: Gun, and

An Argument of Proof in Law is always superior to an Argument of Faith in

GravitySensitive. As you can see, this outer hash could allow us to discover which entities have a particular component by querying on that component's class name.

Each component store itself — the hash with the gray braces, circled in the shaded oval — maps the entities to their associated components. Remember, each entity is an ID, so it would be tautological to say “entity IDs” here, and certainly incorrect to refer to them as “entity instances”. (Recall that entities are not classes and therefore are not instantiable. While you are learning EC you can be forgiven for thinking of them as “entity instances” if it helps make the transition, but try to discard that habit as soon as you can. Repeat to yourself the mantra: entities are IDs and nothing else.)

On the other hand, components (which are simple unintelligent bags of data, you'll recall) are instantiable.

Consulting the picture you can easily see that Entity 12456 has two Gun components (two gun instances) whereas Entity 23456 has but one. The actual gun data itself — shots per second, damage per hit, accuracy, name, type — all live inside the Gun component instances. The Component Stores structure merely links components to their entities.

Expanding the Entity Manager

Let's expand our EntityManager to utilize a component_stores data structure.

```
1 class EntityManager
2   def initialize(game)
3     @id = java.util.UUID.randomUUID().to_s
4     @game = game
5     @ids_to_tags = Hash.new
6     @tags_to_ids = Hash.new
7     @component_stores = Hash.new
8   end
9
10  # [ Snip... ]
11
12  def add_component(entity_uuid, component)
13    raise ArgumentError, "UUID and component must be specified" if entity_u
14
15    # Get the store for this component class.
16    # If it doesn't exist, make it.
17    store = @component_stores[component.class]
18    if store.nil?
19      store = Hash.new
20      @component_stores[component.class]=store
21    end
22
23    if store.has_key? entity_uuid
24      store[entity_uuid] << component unless store[entity_uuid].include? cc
25    else
26      store[entity_uuid] = [component]
27    end
28  end
29
30  def has_component_of_type(entity_uuid, component_class)
31    raise ArgumentError, "UUID and component class must be specified" if er
32
33    store = @component_stores[component_class]
34    if store.nil?
35      return false # NOBODY has this component type
36    else
37      return store.has_key?(entity_uuid) && store[entity_uuid].size > 0
38    end
39  end
40
41  def has_component(entity_uuid, component)
42    raise ArgumentError, "UUID and component must be specified" if entity_u
43
44    store = @component_stores[component.class]
45    if store.nil?
46      return false # NOBODY has this component type
47    else
48      return store.has_key?(entity_uuid) && store[entity_uuid].include?(com
49    end
50  end
```

We have expanded our EntityManager functionality. At creation time we instantiate a blank component_ stores instance variable. We can now link a component with an entity. Furthermore, we can now query whether a particular entity has a specific component or a component of a certain type (e.g. Gun).

It is worth noting that this data structure is extremely fast to work with. The lookups are speedy and inexpensive. The entity keys are small, being mere ID values, and the components are agreeably small too since they are simple data.

Concluding this post, consider this parting thought: the EntityManager data structure represents the entirety of your game state. Let that sink in for a moment, and marry that with your knowledge of Ruby's built-in data serialization. Saving and loading game state just became trivial, a topic that I will address in a later post of this series...

In the [next installment](#) we'll learn about components...

<https://cbpowell.wordpress.com/2012/12/06/entity-component-game-programming-using-jruby-and-libgdx-part-3/>

Pactum De Singularis Caelum Covenant of One Heaven

<http://www.friendware.net/covenant/article/1.html>

http://www.friendware.net/pdf/one-heaven-org/Pactum_De_Singularis_Caelum.pdf

This document is an extract constructed at UCA Day GAIA E1:Y0:A23:S2:M20:D1 08:00:01 also known as **[10-Apr-2012 UTC]** from the Covenant of One Heaven located at one-heaven.org

Definition for life	
Word:	life
Pronunciation:	
Century:	
DA Name:	
Era:	C.E.
Origin:	Original
Type:	Official
Source Language:	Latin
Source Language Words:	
Source Text:	
Definition:	also "Life Elements and Properties" also "Level 6 of Divine Standard Model of Universal Elements "hydro-carbon molecular forms and synthetic molecular forms constructing more complex forms within molecular environments being six (6) Levels namely POLYMER, MONO CELLULAR, SIMPLE SPECIES, SIMPLE SEXUAL SPECIES, COMPLEX SPECIES and SELF-AWARE SPECIES: <ul style="list-style-type: none">• The first set of the six (6) classes of HYDRO-CARBON ELEMENTS is the LIFE POLYMER MOLECULAR SET comprising of two classes: SIMPLE being SUGAR, FAT, AMINO ACID, NUCLEIC ACID and COMPLEX being HORMONE, COMPLEX FAT, VITAMIN and PROTEIN.• The second set of the six (6) classes of HYDRO-CARBON ELEMENTS is MONO CELLULAR HYDRO-CARBON LIFE being two (2) classes: SIMPLE such as MONO-CELLULAR CREATORS (Bacteria, cynobacteria), DESTRUCTIVE ATTRACTORS (viruses) and ADVANCED such as CREATORS (Amoeba, Actinophrys, Diffulgia, Textularia, Paramecium, Coleps, Vorticella, Stentor) and DESTRUCTIVE ATTRACTORS (Euglenids, Trypanosoma, Trichomonas, Codosiga)• The third set of the six (6) classes of HYDRO-CARBON ELEMENTS is SIMPLE SPECIES HYDRO-CARBON LIFE being seven (7) classes: FUNGI, ALGAE, JELLIES & SPONGES, WORMS & ECHIODERMS, FERNS & HORSETAILS, PSILOPHYTES and MOSS.• The fourth set of the six (6) classes of HYDRO-CARBON ELEMENTS is SIMPLE SEXUAL SPECIES being seven (7) classes: CORAL, MOLLUSKS, CRUSTACEANS, INSECTS & PEDES, FLOWERING TREES and FLOWERING PLANTS.• The fifth set of the six (6) classes of HYDRO-CARBON ELEMENTS is COMPLEX SPECIES being three (3) classes: EGG LAYING (fish, amphibians, reptiles, monotremes, birds), MARSUPIALS and PLACENTALS (dolphins, sea cows, whales, rodents, seals, rabbits/hares, even toed hoofed, odd-toed hoofed, anteaters/sloths, carnivores, pangolins, hyraxes, primates, elephants, colugos and bats).• The sixth and final set of the six (6) classes of HYDRO-CARBON ELEMENTS is SELF AWARE HIGHER ORDER SPECIES being six (6) classes: TRIBE, CIVILIZATION, EMPIRE, GLOBE, INTER-PLANETARY and GALACTIC.

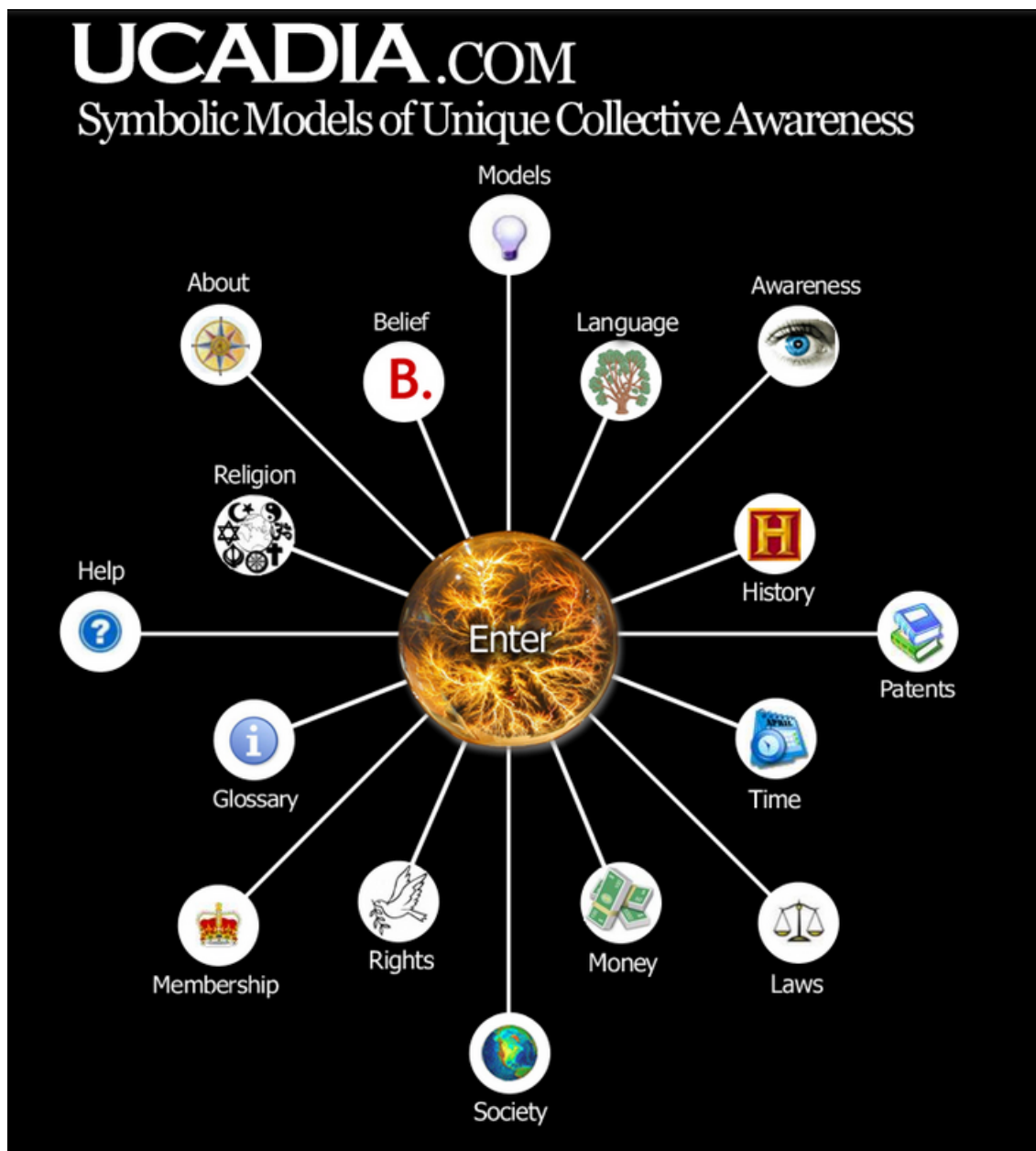
Membership

By the power and authority of the present Covenant, no awareness, no numquam in carne (never carnated) being, no higher order soul or any other spiritual entity shall be excluded from One Heaven. Therefore, let it be known to all that henceforth no soul or higher order spirit shall be cursed or is permitted to be cursed now and forever.

Membership of One Heaven is a right extended to all **Divine Spirit Persons** associated with living or deceased higher order beings or numquam in carne (never carnated) beings such as the singular consciousness of regions of the universe, superclusters of galaxies, galaxies, stars, planets, species and ecosystems throughout universe, regardless of what life or existence they have lived or what goodness or evil they have committed.

As Membership of One Heaven is a right extended to all *Divine Spirit Persons* associated with living or deceased higher order beings throughout the galaxies and universe for the first time in collective history of higher order spirit we may be one including but not limited to *Homo Sapiens (Humanity)*, the *Griseo Morbidus (Standard Grey)*, the *Cerastis Sapiens (Horned Reptoids)*, the *Android Scitus (Smart Androids)*, the *Cyborg Sagax (Autonomous Cyborgs)*, the *Serpens Sophos (Smooth Skinned Reptoids)*, the *Volucris Permuto (Hybrid Bird Form)*, the *Homo Adamus (Early Humanoids)*, the *Sapientia Mutatis (Transformed Wisdom Being)*, the *Mammaloid Sentientiae (Conscious Mammaloids)*, the *Griseo Altus (Tall Grey)* and the *Serpens Alatus (Winged Reptoids)*.

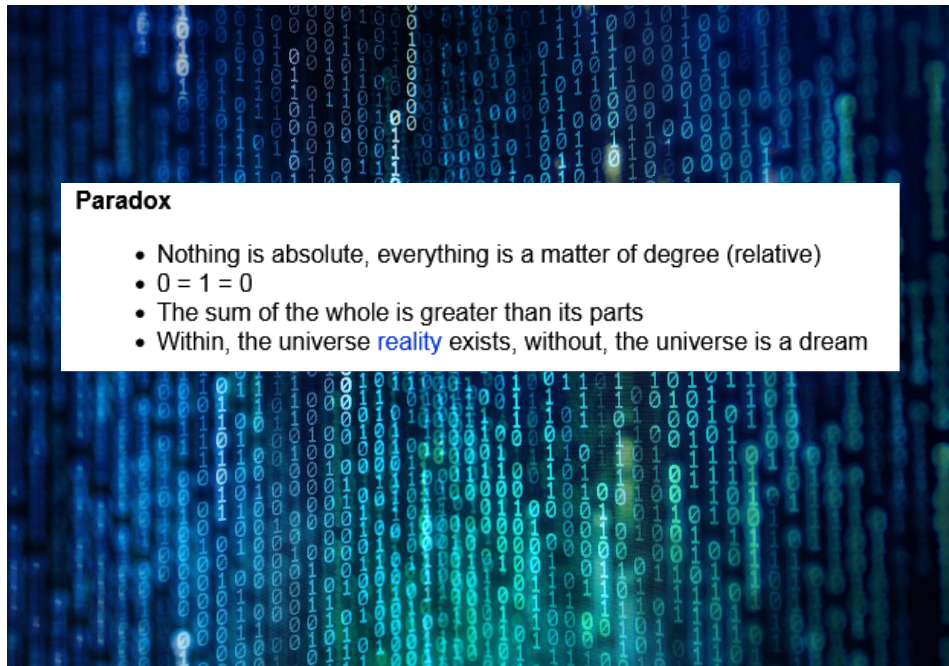
<https://web.archive.org/web/20150302171026/http://one-heaven.org/covenant/article/38.html>



<https://web.archive.org/web/20150405030504/http://www.ucadia.com/>

**Article 38 - Membership
... or other spiritual entity...**

<http://www.friendware.net/covenant/article/38.html>



$$0 = 1 = 0$$

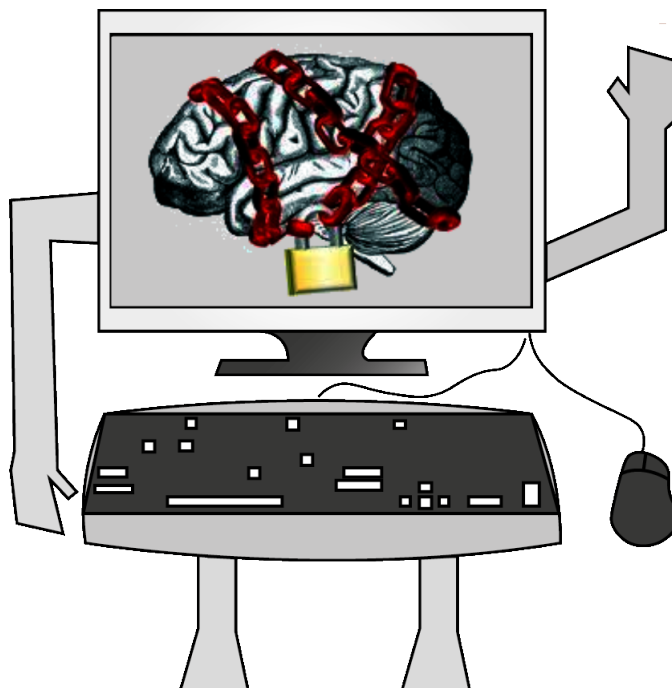
Text to Binary Converter

00110000 00100000 00111101 00100000 00110001 00100000 00111101 00100000 00110000

...A man, woman or higher order being...

Recognition of Existence by all entities

That in order to exist, One Heaven exists as properly recognized legal and spiritual entity within the framework of law and belief of every religion of every nation of men, women and higher order beings now and forever.



Patent: U001

Patent Granted Exclusive, Universal, Irrevocable Copyright, Intellectual Property, Trademark, Commercial and Legal Rights consistent and superior with International Patent, Copyright and Trademark Law and associated Treaties

Patent Pronounced: 7th August 2009 5:06: 03:04:01:02 AM

Granted: By Pronouncement by Author, Owner and Architect of UCADIA, The Architect, Frank Anthony of the Clann O'Collins having dominion over the whole Earth and Sea in exercising his legal and sovereign right to pronounce such Patent by issue of unique identifier consistent with original legal due process upon the expiry of objection.

Patent No: U001

Patent Name: UCADIA Classification System

Patent Issued: For the whole planet Earth, including all Land, Sea, and Atmosphere; the whole Solar System including all other Planets.

Patent Owner: UCADIA Society and all its agents, subsidiary organs and members by deed of transfer under the Pronouncement of Surrender of UCADIA by the Architect.

Period of Exclusive Patent Issue: 1000 years.

Background

Field of Invention

[001] This invention relates to a wide cross section of fields of science and sociology including: Natural Language, Semantics, Computer Science and Artificial Intelligence research in the most efficient identification and classification system of real world and theoretical objects associated by n-sets that are then assembled in meaningful statements for the transmission meaning.

Background of the Invention

[002] While Natural Language systems may differ in their use of Symbols and rules of approach (Grammar), the majority of Natural Languages share a common approach to classifying words and syntactic elements. This common approach is to use the traditional method of classifying common items according to the grouping of generalized "functional" Sets being Nouns, Verbs, Adverbs and Adjectives and Pronouns.

The new system of slavery «UCADIA», which exposes the Cult of Rome, but in reality - each of its «participants» has double personality syndrome in its full extent - is only like a physical body, but is aware of itself as ENTITY components of computer systems, respectively usable human resource as movable property, as thing, as a product - which requires product description «PASE» PASSPORT», «ID», and other identifying documents with the ENTITY computer game components, programmed in the C «language» - «element».

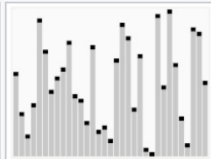
```
1  /*
2   * This line basically imports the "stdio" header file, part of
3   * the standard library. It provides input and output functionality
4   * to the program.
5   */
6  #include <stdio.h>
7
8  /*
9   * Function (method) declaration. This outputs "Hello, world\n" to
10  * standard output when invoked.
11  */
12  void sayHello(void) {
13      // printf() in C outputs the specified text (with optional
14      // formatting options) when invoked.
15      printf("Hello, world!\n");
16  }
17
18  /*
19   * This is a "main function". The compiled program will run the code
20   * defined here.
21   */
22  int main(void)
23  {
24      // Invoke the sayHello() function.
25      sayHello();
26      return 0;
27  }
```

Fundamental areas of computer science

0 := $\lambda f. \lambda x. x$

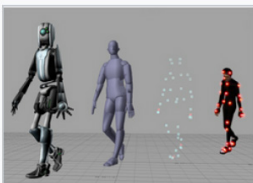
1 := $\lambda f. \lambda x. f \ x$

2 := $\lambda f. \lambda x. f \ (f \ x)$

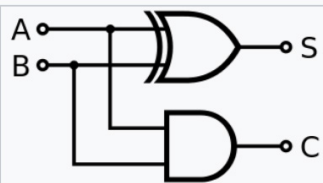


Programming language theory

Computational complexity theory

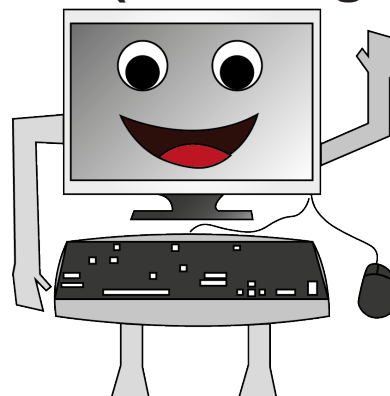


Artificial intelligence

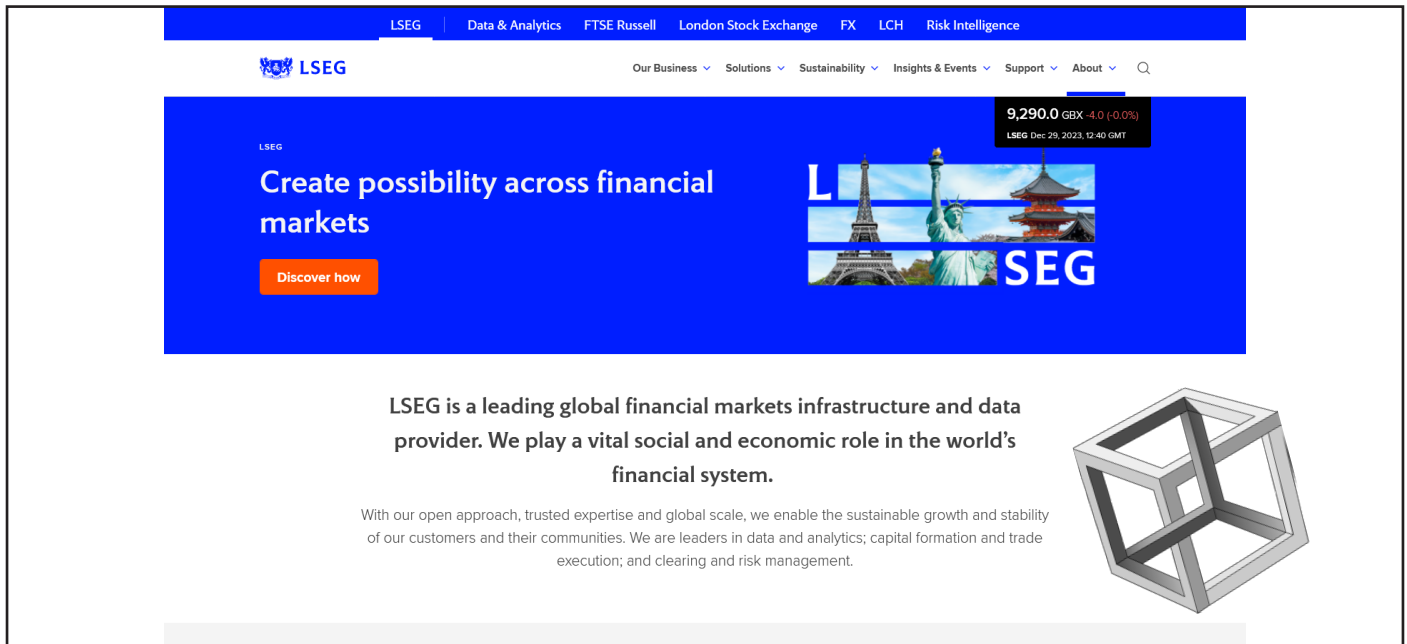


Computer architecture

I, by certifying myself as a «PERSON» with any «IDENTITY DOCUMENT», certify that I am nothing more than a string of combinations of letters, numbers, signs and symbols Computer science (disambiguation).



OPTICAL DECEPTION - DELIBERATELY ORGANIZED FRAUD!



«financial markets» - is a fiction of computer programmers in the HTML encoding of letters, numbers, signs and symbols.



Where do we see market here?

<https://www.lseg.com/en>

Only a very small part is shown here, because in pdf format this code falls on 2035 [pages]...



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<!DOCTYPE html><html><head><base href="https://www.lseg.com/en"><meta charset="utf-8"><meta name="download_date" content="2023-12-29T12:50:03.572Z"/><style type="text/css">@keyframes atNodeInserted772 {from {opacity:0.99} to {opacity:1}}@-moz-keyframes atNodeInserted772 {from {opacity:0.99} to {opacity:1}}@-webkit-keyframes atNodeInserted772 {from {opacity:0.99} to {opacity:1}}@-ms-keyframes atNodeInserted772 {from {opacity:0.99} to {opacity:1}}@-o-keyframes atNodeInserted772 {from {opacity:0.99} to {opacity:1}}.embeddedServiceHelpButton{animation-duration:0.001s;animation-name:atNodeInserted772;-moz-animation-duration:0.001s;-moz-animation-name:atNodeInserted772;-webkit-animation-duration:0.001s;-webkit-animation-name:atNodeInserted772;-ms-animation-duration:0.001s;-ms-animation-name:atNodeInserted772;-o-animation-duration:0.001s;-o-animation-name:atNodeInserted772;}</style>
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«PASSPORT» and «ID CARD»

Mental Symptoms of Split Personality or Dissociative Identity Disorder

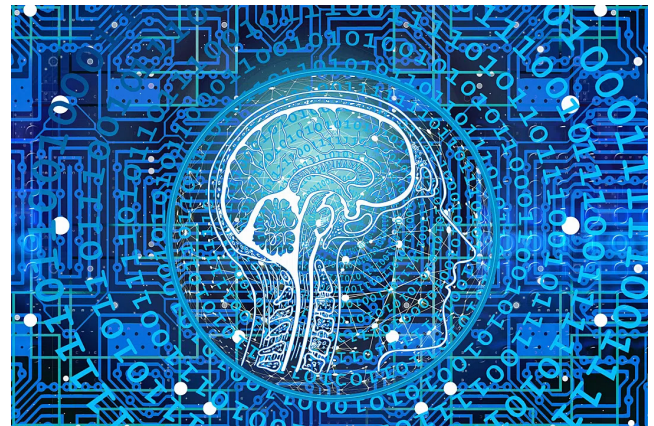


A people with DID has at least two, but sometimes more than two, different and distinct «**personalities**». The people's usual (“core”) «**personality**» and what are known as alternate «**personalities**», or “alters.”

Binary is a numerical system that uses only two digits, 0 and 1 , to represent values. You'll sometimes see this referred to as a base-2 system. Binary differs from the decimal system that we use every day, which uses ten digits (0-9) to represent values — also called the base-10 number system.

A binary number is a number expressed in the base-2 numeral system or binary numeral system, a method of mathematical expression which uses only two symbols: typically «0» (zero) and «1» (one).

The base-2 numeral system is a positional notation with a radix of 2. Each digit is referred to as a bit, or binary digit. Because of its straightforward implementation in digital electronic circuitry using logic gates, the binary system is used by almost all modern computers and computer-based devices, as a preferred system of use, over various other human techniques of communication, because of the simplicity of the language and the noise immunity in physical implementation



FIRST NAME:

01000110 01001001 01010010 01010011 01010100 00100000 01001110
01000001 01001101 01000101 00100000

SURNAME:

01010011 01010101 01010010 01001110 01000001 01001101 01000101

PERSONAL CODE:

01010000 01000101 01010010 01010011 01001111 01001110 01000001
01001100 00100000 01000011 01001111 01000100 01000101

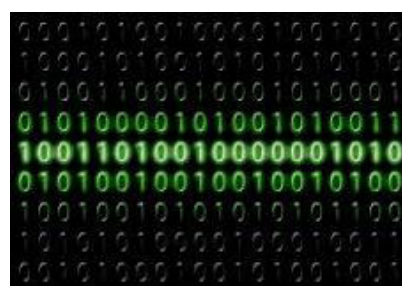
CITIZENSHIP:

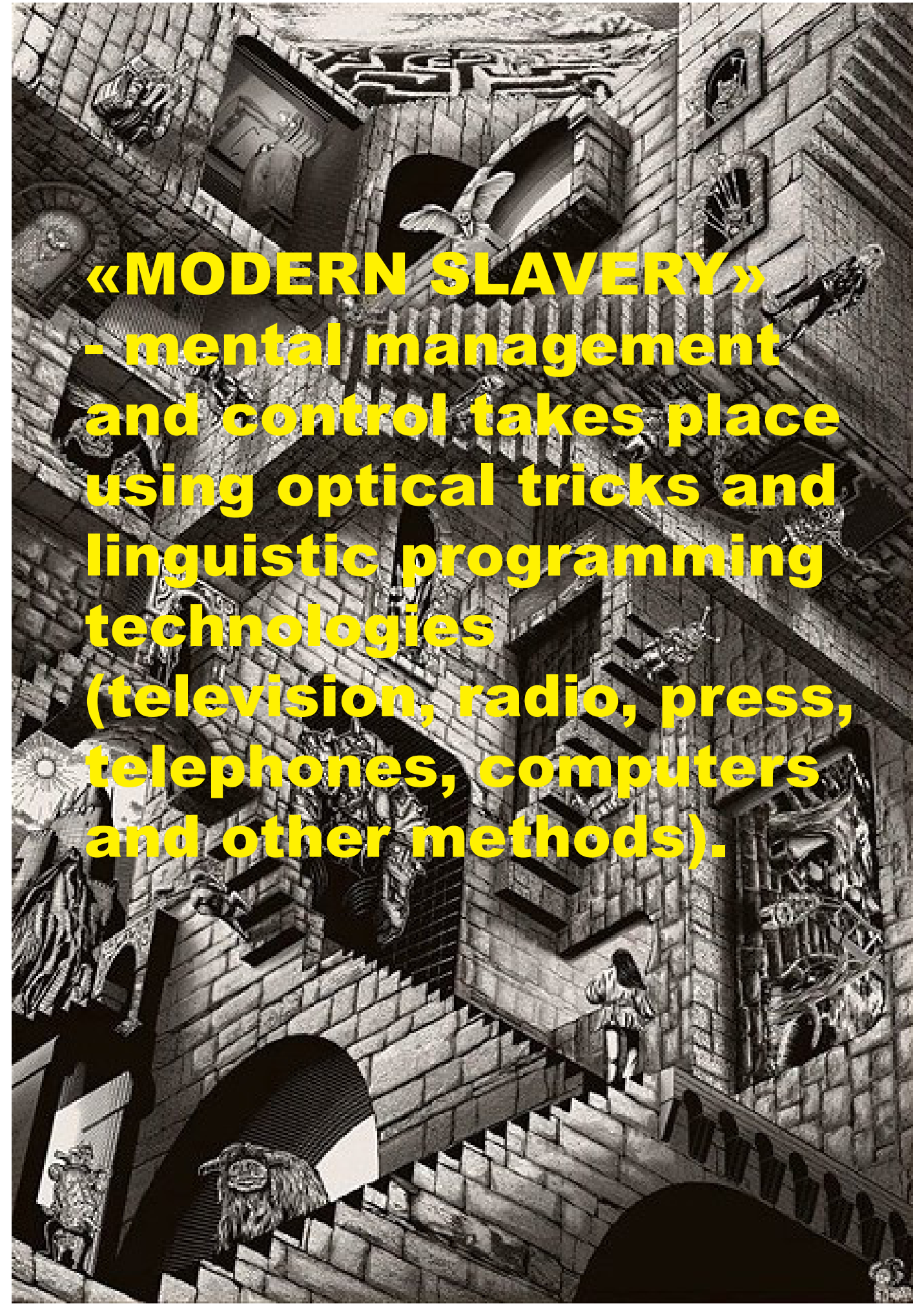
01000011 01001001 01010100 01001001 01011010 01000101 01001110
01010011 01001000 01001001 01010000

Binary system

01010101

128 64 32 16 8 4 2 1
2⁷ 2⁶ 2⁵ 2⁴ 2³ 2² 2¹ 2⁰





**«MODERN SLAVERY»
- mental management
and control takes place
using optical tricks and
linguistic programming
technologies
(television, radio, press,
telephones, computers
and other methods).**